

Forum:[Hack Forums](#)

Thread: [Contest Drawing Plugin](#)

Omniscient - February 11, 2023, 10:15 am

[xHeaven](#) is helping me with some code. His first task is to make a contest drawing plugin.

The concept is that the thread creator will go to a page, choose options, and the winner will get chosen and posted by Stanley in the thread.

I'd like any feedback you have on this. We especially want to know which requirement parameters you most want in a contest.

1. Quick Love OP
2. Give OP Popularity
3. Post in thread
4. One entry per member or allow multiples (every 24 hours?)
5. Require a specific signature
6. Be in a special group (l33t, ub3r)

So what else are we missing that's common in [Member Contests](#)

If we're lucky I can have this done in a week, maybe two. This is a first test for xHeaven.

Komodo - February 11, 2023, 10:19 am

Seems like the most common for contests.

Awesome idea, looking forward to seeing it.

Might be a stupid reply, but is there a possibility to put the winnings into a BTCPay Vault or some shit and have it automatically message the winner?

Would stop the scamming opportunity, and would show contest members that it's already ready to go.

Also maybe an option to disqualify members.

IE if it's 10 posts max and you post 16 times it automatically drops you from being able to win, or re-rolls if you are selected.

xHeaven - February 11, 2023, 10:25 am

My ideas for possible additional requirement parameters:

- minimum and/or maximum amount of threads
- minimum and/or maximum amount of posts (inside or outside of the contest thread)
- minimum and/or maximum popularity of the contestant
- contestant has specific usergroup(s) (eg. l33t, or custom like Pink LSZ)
- number of winners (eg. only one winner, or 3 winners)
- contestant's post(s) should require a specific number between x and y (eg. pick a number from 1 to 2000), + how many guesses per post (numbers are taken from left to right)

Game - February 11, 2023, 10:25 am

Would you be able to implement a socials subscription plugin to it where you can check if a user is following/subscribed to a YouTube channel, Twitch channel, Twitter profile you enter?

I've noticed a few contests that require you to go subscribe to someone on YouTube for example, thought it would be nice to have it automatic.

Kind of like Gleam.

Edge - February 11, 2023, 10:34 am

The contest settings will be set on thread creation, not when drawing, correct? This will avoid changing requirements at the end for their buddies to win.

jcole - February 11, 2023, 10:43 am

Seems like something useful for some potential big giveaways and/or contests that could be happening in the near future. Big thanks to [xHeaven](#) for helping out.

Omniscient - February 11, 2023, 10:50 am

(Feb 11, 2023 11:25 AM)Game Wrote: [\[CITE\]](#) Would you be able to implement a socials subscription plugin to it where you can check if a user is following/subscribed to a YouTube channel, Twitch channel, Twitter profile you enter?

I've noticed a few contests that require you to go subscribe to someone on YouTube for example, thought it would be nice to have it automatic.

Kind of like Gleam.

Gleam is \$400 a month. Unfortunately getting this type of implementation is very hard. I looked into it years ago. Gleam is probably the best available but it's expensive. I wish I could do social promotions much cheaper. I'd have contests and rewards for HF all the time if that was the case.

So no, I can't mimic what Gleam charges \$400 per month for on HF Contests.

Yin Yang - February 11, 2023, 10:54 am

Can a scraper that searches if a number has been selected be possible with this plugin?

There are instances where I'm late and it's 6 pages or so in, and I don't know if my # has been selected. There are some where the OP will get updated, other times they aren't.

xHeaven - February 11, 2023, 10:56 am

(Feb 11, 2023 11:54 AM)Yin Yang Wrote: [\[CITE\]](#) Can a scraper that searches if a number has been selected be possible with this plugin?

There are instances where I'm late and it's 6 pages or so in, and I don't know if my # has been selected. There are some where the OP will get updated, other times they aren't.

It'll work so [Stanley](#) will mention the winner(s) when the contest is over.

Omniscient - February 11, 2023, 10:59 am

(Feb 11, 2023 11:54 AM)Yin Yang Wrote: [\[CITE\]](#) Can a scraper that searches if a number has been selected be possible with this plugin?

There are instances where I'm late and it's 6 pages or so in, and I don't know if my # has been selected. There are some where the OP will get updated, other times they aren't.

Selecting a number will no longer be needed, because this plugin can randomly select the winner. When someone says "pick a number" how does anyone know that it's legit?

Ultimately once this plugin is in place, some new policies might be in-effect for Contests. Basically I'm working to make the Contests free of fakes and frauds.

For things like crypto contests, I may even require they Escrow the winning payment to me first.

Sky - February 11, 2023, 11:02 am

Could have the option for entry only being available to upgraded members or non-upgraded.

I've held a few of those before for upgrade contests.

Omniscient - February 11, 2023, 11:13 am

(Feb 11, 2023 12:02 PM)Sky Wrote: [\[CITE\]](#) Could have the option for entry only being available to upgraded members or non-upgraded.

I've held a few of those before for upgrade contests.
Excellent. Added to first post. An obvious one we missed.

Dredd - February 11, 2023, 11:14 am

(Feb 11, 2023 11:25 AM)xHeaven Wrote: [\[CITE\]](#) My ideas for possible additional requirement parameters:

- minimum and/or maximum amount of threads
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 - contestant's post(s) should require a specific number between x and y (eg. pick a number from 1 to 2000), + how many guesses per post (numbers are taken from left to right)
- Looks good, I look forward to seeing where this goes.

Nostre - February 11, 2023, 11:14 am

Looks good to me, I don't think you've missed any common requirements.

Good luck, [xHeaven](#) ?

theDuke - February 11, 2023, 11:19 am

I don't think you guys missed anything. Looking forward to seeing this in action! Would definitely be a useful plugin.

Maybe if the prize is bytes, have the bytes automatically be sent out of the hosts account to the winner?

Game - February 11, 2023, 11:38 am

Another suggestion would maybe be the ability to exclude members of certain groups?

For example, if I, a member of Warriors posts a contest that members of Warriors aren't allowed to enter, I can choose to exclude the Warriors group from being chosen as a winner.

tl;dr - Group Exclusions

Edit: I know groups often change names etc, so you could make it pull all the group id's and display the name of the group corresponding to the id so it will automatically pull the correct name using the id.

Sky - February 11, 2023, 11:42 am

(Feb 11, 2023 12:38 PM)Game Wrote: [\[CITE\]](#) Another suggestion would maybe be the ability to

exclude members of certain groups?

For example, if I, a member of Warriors posts a contest that members of Warriors aren't allowed to enter, I can choose to exclude the Warriors group from being chosen as a winner.

tl;dr - Group Exclusions

Edit: I know groups often change names etc, so you could make it pull all the group id's and display the name of the group corresponding to the id so it will automatically pull the correct name using the id.

I feel that one wouldn't be as needed as you'd think.

Group members are typically pretty good about going by their contests guidelines.

theDuke - February 11, 2023, 11:44 am

(Feb 11, 2023 12:42 PM)Sky Wrote: [\[CITE\]](#) I feel that one wouldn't be as needed as you'd think.

Group members are typically pretty good about going by their contests guidelines.

It could also be used in the case of an upgrade giveaway. I.e non-upgraded only, or L33t only giveaway for an Uber upgrade etc.

Maybe also an option for a reroll? Have a box to ask the reason for the reroll and allow the host to initiate one and it's broadcasted along with the reason.

baka~ - February 11, 2023, 11:50 am

Automatically disqualify users posting spam like "aaaaaa, sdfsdgdsfe" etc.

Check if user has given the maximum amount of reputation the user is capable of giving. [The user is able to give +3 reputation but only gives +1 and is therefore not eligible to enter"]

Omniscient - February 11, 2023, 12:03 pm

(Feb 11, 2023 12:38 PM)Game Wrote: [\[CITE\]](#) Another suggestion would maybe be the ability to exclude members of certain groups?

For example, if I, a member of Warriors posts a contest that members of Warriors aren't allowed to enter, I can choose to exclude the Warriors group from being chosen as a winner.

tl;dr - Group Exclusions

Edit: I know groups often change names etc, so you could make it pull all the group id's and display the name of the group corresponding to the id so it will automatically pull the correct name using the id.

You either do inclusion or exclusions. You don't do both.

Who can do it:

Who can't do it:

These logically in code are the same thing.

N - February 11, 2023, 12:06 pm

Cool idea, can't wait to see it in action.

Will definitely be handy! A lot of good suggestions in the thread as well, hopefully they get implemented.

Sky - February 11, 2023, 12:14 pm

(Feb 11, 2023 12:44 PM)theDuke Wrote: [\[CITE\]](#) It could also be used in the case of an upgrade

giveaway. I.e non-upgraded only, or L33t only giveaway for an Uber upgrade etc.
I already pitched that one in the previous message.

Carl Elias - February 11, 2023, 12:20 pm

Is there a way to make one of the requirements that they post in another thread or maybe even create a thread somewhere (maybe with a character count limit as well to avoid short post in that thread)?

Will it disqualify closed or banned accounts if their post is the winning one? I would love to see there be some sort of auto-distribute prize feature where possible. That way if the creator goes offline for a week or two after the drawing the winner will still get their prize.

Nostre - February 11, 2023, 12:54 pm

(Feb 11, 2023 11:59 AM)Omniscient Wrote: [\[CITE\]](#) Basically I'm working to make the Contests free of fakes and frauds.

Would it be ideal to require an aged account to post a thread in Member Contests? Possibly a week old or so.

Sky - February 11, 2023, 2:05 pm

(Feb 11, 2023 01:54 PM)Genuine Wrote: [\[CITE\]](#) Would it be ideal to require an aged account to post a thread in Member Contests? Possibly a week old or so.

I'd say even older personally. Require an account to be active for 30 days or reach 100 posts to host a contest. The multis will be salty.

Biggy - February 11, 2023, 2:14 pm

Great plug-in idea. Can't wait to see it implemented.

Nas - February 11, 2023, 2:36 pm

Meh, don't know if this is a good idea but how about only if you have a contract with the member. In case you wanna make a giveaway for people who purchased your service before only?

Another idea is based on longevity, for example only for members who signed up more than 1 month ago? etc.

Sky - February 11, 2023, 2:50 pm

(Feb 11, 2023 03:36 PM)Nas Wrote: [\[CITE\]](#) Meh, don't know if this is a good idea but how about only if you have a contract with the member. In case you wanna make a giveaway for people who purchased your service before only?

Another idea is based on longevity, for example only for members who signed up more than 1 month ago? etc.

Alternatively, how about just restricting Member Contests entirely from accounts less than 1 month old?

Nas - February 11, 2023, 2:57 pm

(Feb 11, 2023 03:50 PM)Sky Wrote: [\[CITE\]](#) Alternatively, how about just restricting Member Contests entirely from accounts less than 1 month old?

Don't like that idea TBH, probably best to keep it up to the host of the contest.

Sky - February 11, 2023, 3:14 pm

(Feb 11, 2023 03:57 PM)Nas Wrote: [\[CITE\]](#) Don't like that idea TBH, probably best to keep it up to the host of the contest.

The idea is to counteract the multis that come in to host fake contests before exit scamming.

Nas - February 11, 2023, 3:17 pm

(Feb 11, 2023 04:14 PM)Sky Wrote: [\[CITE\]](#) The idea is to counteract the multis that come in to host fake contests before exit scamming.

But my suggestion nor your reply has to do with hosting of fake contests. It was for participants, and that IMO should be up to the host of the contest if he wants new members to enter or not.

Sky - February 11, 2023, 3:57 pm

(Feb 11, 2023 04:17 PM)Nas Wrote: [\[CITE\]](#) But my suggestion nor your reply has to do with hosting of fake contests. It was for participants, and that IMO should be up to the host of the contest if he wants new members to enter or not. I must've misread or misunderstood. Because my reply was with that in mind.

Nostre - February 11, 2023, 4:05 pm

(Feb 11, 2023 03:36 PM)Nas Wrote: [\[CITE\]](#) Meh, don't know if this is a good idea but how about only if you have a contract with the member. In case you wanna make a giveaway for people who purchased your service before only?

Another idea is based on longevity, for example only for members who signed up more than 1 month ago? etc.

I don't recall anyone hosting a contest targeted at buyers, although I could be completely wrong. The seller could just host a contest and include it within the requirements if needed.

I do think account age would work pretty well... it wouldn't be perfect, but it would help prevent multi's from hosting when they initially join.

(Feb 11, 2023 03:05 PM)Sky Wrote: [\[CITE\]](#) I'd say even older personally. Require an account to be active for 30 days or reach 100 posts to host a contest. The multis will be salty. 30 days seems fair IMO.

theDuke - February 11, 2023, 4:20 pm

I don't think a 30 day hold to host contests will deter these scammers, if anything they will just wait it out. A post requirement could work, but is easily achieved. Most of the time I've noticed these scumbags try and build their account for about a month, upgrade, create a fake contest to gain popularity and exposure at a rapid pace and then exist scam while the contest is still going on.

Cap - February 11, 2023, 7:56 pm

This plugin sounds awesome. A recommendation that I have would be to add a start/end date or a simple duration field for the contest. Maybe once the duration is met, Stanley sends a private message to the OP saying that the contest has ended and to select a winner - that way the user is promptly notified and can fulfill the contest. Or even have Stanley automatically draw a winner once the contest time is complete and then messages the OP saying that said user has been selected and to send the prize within 24 hours or something.

+mK - February 11, 2023, 10:11 pm

Perhaps unnecessary, but maybe a feature to automatically have Stanley add on-forum content rewards? For example, if the contest was for 10,000 bytes, Stanley could post the winner then automatically give the winner their prize of 10,000 bytes. Perhaps withdraw the bytes or take payment (L33T upgrade) from the contest holder prior to thread submission.

Other than that, I think everyone else already suggested what I was going to say, such as members of a specific custom Group bumping the thread for the contest holder (in the same custom Group) not being able to be selected.

Cooligan - February 12, 2023, 1:04 am

(Feb 11, 2023 01:54 PM)Genuine Wrote: [\[CITE\]](#) Would it be ideal to require an aged account to post a thread in Member Contests? Possibly a week old or so.

Honestly this, however just tweaked a little bit.

I would suggest making the minimum account age requirement be at least 14 days rather than 7. One week isn't a lot of time at all and multis/scammers would have no problem waiting out only one week to scam. 2 weeks? Who knows. I personally say 30 days would be a fair requirement.

However what really needs to be done is to figure out how many of these new members are actually fulfilling their contest prizes, and those who aren't. Once you have some numbers, calculate an average of how many new members that post contests actually come through in the end, because that would help a lot in terms of deciding how long the potential minimum account age requirement should be. 7 days, 14 days, 30 days, etc..

What I think is most important though is post count. I believe these new members should have at the minimum 50-100 posts in order to host a contest. It takes absolutely no time to acquire 50-100 posts, I've done double if not triple this in a single day before. I feel like this would really help avoid the new members that come here, post a few contests, gain the Popularity, and then post Marketplace threads. Usually these members do not have a high post count whatsoever, not even over 100 a lot of the time. Hence why I genuinely think a minimum post count requirement would be extremely beneficial.

The minimum post count [+] minimum account age requirements put together (my opinion) [=] stopping a significant amount of Fake Contests from being posted.

MightyOne - February 12, 2023, 1:21 am

(Feb 11, 2023 11:15 AM)Omniscient Wrote: [\[CITE\]](#) [xHeaven](#) is helping me with some code. His first task is to make a contest drawing plugin.

The concept is that the thread creator will go to a page, choose options, and the winner will get chosen and posted by Stanley in the thread.

I'd like any feedback you have on this. We especially want to know which requirement parameters you most want in a contest.

1. Quick Love OP
2. Give OP Popularity
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4. One entry per member or allow multiples (every 24 hours?)
5. Require a specific signature
6. Be in a special group (l33t, ub3r)

So what else are we missing that's common in [Member Contests](#)

If we're lucky I can have this done in a week, maybe two. This is a first test for xHeaven.

I love this idea! I think it will do wonders in the giveaways and contests area.

Other things I would have wanted to see would be:

1. Visible post counter for multiple posts contest
2. Minimum posts & minimum age on site for a user to be eligible to enter (I.e need to be atleast 3months on site and or 200 posts)
3. Automatic payment:

If the prize is bytes (Or if you can implement, also BTC or whatever crypto coin used) then the user once creating the contest is ticking the "Pay Stanley Bytes, Pay Stanley BTC" and then he will be required to send the bytes or BTC to the wallet Stanley's generates.

This will help:

- 3.1. prevent frauds and fake contests as you would have to pay in advance, and this also releases you Omni from dealing with every btc giveaway dealing with the escrow..
- 3.2. Makes it so that once the deadline for the contest has been reached, Stanley will automatically generate the winner and pay him out / reach out via PM to request crypto wallet to be paid.
4. Have an option to set end date, stanley will lock the thread and add to his last post the winner and the prize and its status (Sent/waiting for winner to provide BTC address etc)

Game - February 12, 2023, 3:16 am

Another recommendation based on previous contests: Number guessing.

You pre-determine a number in your thread let's say I'm thinking of "999", I would input that into a field during thread creation which cannot be changed and I choose for the thread to ask members to guess a number between 1-1000.

Once someone posts a reply with "999" (exact match) the prize is automatically sent to that winner and a post reply is made announcing that person as the winner. Could either have it wait until a provided end date or end when the correct number is provided.

Maybe you could add a reply field where you can enter the number you're guessing into the field and it formulates the reply for you automatically. Such as "My guess is the number: 999." You could also add a custom rule to the field such as how many entries a user can have. So if you only allow 1 entry per user, they cannot guess again and the form will produce an error error saying something like "Sorry, the host of this contest has chosen to only allow 1 entry per user. You already submitted an entry to this contest on 01/01/1991 at 12:12:12." and have it so this type of contest, the only way to reply is via the form. Another rule may be users can enter more than once up to unlimited times but can only enter once within 24 hours, so trying to enter before 24 hours has passed produce an error displaying that rule and how much time is remaining until they can enter again.

This would help automate the contest as well and save the op having to go through 27 pages of numbers and risking missing someone who posted the number and accidentally reward someone else who posted the number later on.

(Feb 11, 2023 11:59 AM)Omniscient Wrote: [\[CITE\]](#) Selecting a number will no longer be needed, because this plugin can randomly select the winner. When someone says "pick a number" how does anyone know that it's legit?

Ultimately once this plugin is in place, some new policies might be in-effect for Contests. Basically I'm working to make the Contests free of fakes and frauds.

For things like crypto contests, I may even require they Escrow the winning payment to me first. I think my latest suggestion would tackle this question.

eXceptional - February 12, 2023, 4:43 am

1. QL Multiple Profiles - For users who make 1 thread from a group but want 2 people to get QL's.
2. Pop Multiple Profiles - For users who make 1 thread from a group but want 2 people to get pops.

Sky - February 12, 2023, 5:35 am

(Feb 12, 2023 05:43 AM)eXceptional Wrote: [\[CITE\]](#) 1. QL Multiple Profiles - For users who make 1 thread from a group but want 2 people to get QL's.

2. Pop Multiple Profiles - For users who make 1 thread from a group but want 2 people to get pops.

I'd say those are far more uncommon contest requirements.

MightyOne - February 12, 2023, 7:07 am

(Feb 12, 2023 06:35 AM)Sky Wrote: [\[CITE\]](#) I'd say those are far more uncommon contest requirements.

I agree.

Also, I'm not quite sure how much I like the idea of people "buying" QL & pop this way.. Someone could create a contest and ask to ql and +rep half his group, then what? it will only make them more obsolete..

xHeaven - February 12, 2023, 7:23 am

(Feb 12, 2023 08:07 AM)MightyOne Wrote: [\[CITE\]](#) I agree.

Also, I'm not quite sure how much I like the idea of people "buying" QL & pop this way.. Someone could create a contest and ask to ql and +rep half his group, then what? it will only make them more obsolete..

There is no such thing as +rep, there is only popularity. It always meant as much as how popular someone is.

Also, the contest creator can only ask for +popularity/ql for his own account in the plugin, at least for now.

Omniscient - February 12, 2023, 9:03 am

(Feb 11, 2023 08:56 PM)Cap Wrote: [\[CITE\]](#) This plugin sounds awesome. A recommendation that I have would be to add a start/end date or a simple duration field for the contest. Maybe once the duration is met, Stanley sends a private message to the OP saying that the contest has ended and to select a winner - that way the user is promptly notified and can fulfill the contest. Or even have Stanley automatically draw a winner once the contest time is complete and then messages the OP saying that said user has been selected and to send the prize within 24 hours or something.

What we're doing is phase one of the plugin. It's less automated than what you're describing because it won't use a MyBB Task (timed actions). But if the plugin is working well and widely used then in Phase Two we'll add a Task and you'll actually set the parameters when you create the thread instead of when the contests ends. And it will be fully automated. But I don't want to do that just yet. This is a test plugin for xHeaven, trying to keep it within reason.

Cap - February 12, 2023, 10:48 am

(Feb 12, 2023 10:03 AM)Omniscient Wrote: [\[CITE\]](#) What we're doing is phase one of the plugin. It's less automated than what you're describing because it won't use a MyBB Task (timed actions). But if the plugin is working well and widely used then in Phase Two we'll add a Task and you'll actually set the parameters when you create the thread instead of when the contests ends. And it will be fully automated. But I don't want to do that just yet. This is a test plugin for xHeaven, trying to keep it within reason.

That sounds good then. Overall the plugin sounds like it'll be extremely useful, especially if we get to full automation on it. That way we can avoid all of these fake contests and basically make sure the contests are legit.