

Forum:[Hack Forums](#)

Thread: [Online TCG That's Better than Hearth Stone \[NFT\]\[Crypto\]](#)

I--I - April 9, 2024, 3:53 am

[Video: <https://www.youtube.com/watch?v=Kp6LSPUvseM>]

Website: <https://godsunchained.com/>

First off just let me say that you WILL NOT EARN A LOT OF MONEY PLAYING THIS GAME AND IT'S NOT AN INVESTMENT.

The fact this game uses NFT for cards and gives you crypto for playing should not be your incentive. You don't earn a whole lot from playing, maybe like \$10/day if you're really really good and have a really good deck. I earn like \$0.50/day playing.

All that being said I wouldn't play this game if it wasn't fun. The NFT and crypto shit doesn't matter to me all that much. This game is just fun to play and imo is way better than Hearth Stone (though not as good as MTG)

In this video I do my best to explain my thought process and how everything works but I miss a lot of info. Check it out, I highly recommend playing at least a few games if you like online TCG. The mechanics aren't like other TCGs and make for good competitive play.

DemonAsylum - April 9, 2024, 7:23 pm

I'm not into these kind of games atm, but I have been before and may be again in the future so I'll probably skim through your video to at least get an idea of how it looks and works. The NFT and earning parts of it are interesting and cool though nothing that would be a deciding factor for me to play it over what I feel is a genuinely better game. Thanks for the share and I hope your video does well too ?

I--I - April 10, 2024, 12:37 pm

(Apr 9, 2024 07:23 PM)DemonAsylum Wrote: [\[CITE\]](#) I'm not into these kind of games atm, but I have been before and may be again in the future so I'll probably skim through your video to at least get an idea of how it looks and works. The NFT and earning parts of it are interesting and cool though nothing that would be a deciding factor for me to play it over what I feel is a genuinely better game. Thanks for the share and I hope your video does well too ?

Yeah like I said the NFT and crypto stuff is just whatever, but the gameplay is good.

DemonAsylum - April 10, 2024, 2:38 pm

(Apr 10, 2024 12:37 PM)I--I Wrote: [\[CITE\]](#) Yeah like I said the NFT and crypto stuff is just whatever, but the gameplay is good.

It's a nice little added layer and that makes it a bit more different versus some others. For sure though it ultimately comes down to the gameplay actually being good. It definitely looks solid based on what I skimmed through.

I--I - April 13, 2024, 4:42 am

(Apr 10, 2024 02:38 PM)DemonAsylum Wrote: [\[CITE\]](#) It's a nice little added layer and that makes it a bit more different versus some others. For sure though it ultimately comes down to the gameplay actually being good. It definitely looks solid based on what I skimmed through.

Yeah gameplay is really good imo. There were a lot of bugs when this first came out and they were

annoying af and even cost me the game a few times. However their bug report system is really good and even takes a SS of the game when you send one. Haven't had any bug issues in over a year so nice to see they actually fix shit. Their discord is really active as well.

DemonAsylum - April 13, 2024, 3:05 pm

(Apr 13, 2024 04:42 AM)I--I Wrote: [\[CITE\]](#) Yeah gameplay is really good imo. There were a lot of bugs when this first came out and they were annoying af and even cost me the game a few times. However their bug report system is really good and even takes a SS of the game when you send one. Haven't had any bug issues in over a year so nice to see they actually fix shit. Their discord is really active as well.

I suppose every game and especially a new IP is expected to have some bugs. Always sucks when it ruins the game experience any bit, but what matters is how fast and effectively the devs work towards fixing them and making the game better. When did this release btw?

I--I - April 14, 2024, 12:56 am

(Apr 13, 2024 03:05 PM)DemonAsylum Wrote: [\[CITE\]](#) I suppose every game and especially a new IP is expected to have some bugs. Always sucks when it ruins the game experience any bit, but what matters is how fast and effectively the devs work towards fixing them and making the game better. When did this release btw?

at the start of 2018 from what google tells me. I think I started playing in like 2020 or 2021, I was using the Brave Browser and it came up as an ad so I checked it out and been playing on and off ever since.

DemonAsylum - April 14, 2024, 5:33 pm

(Apr 14, 2024 12:56 AM)I--I Wrote: [\[CITE\]](#) at the start of 2018 from what google tells me. I think I started playing in like 2020 or 2021, I was using the Brave Browser and it came up as an ad so I checked it out and been playing on and off ever since.

Alright alright so it's got a fair amount of time under it's belt now then and while still kicking, respectable. I did however see multiple reddit threads for instance where people have been saying over the last 1-2 years that the player base has taken a pretty dramatic hit. Not to say it's only like 100 people still playing if so, but in comparison to whatever it was in the first year maybe? Guess it's gotta be tough for a new IP and also TCG though. The fact that they're still going at all says something at least imo. Also that some people clearly still care too.