

Forum:[Hack Forums](#)

Thread: [Why haven't you played Cyberpunk 2077](#)

Beherit - December 19, 2024, 5:02 pm

I have completed the original story and it was really well done and the game has updated quite a bit over the years, fixing just about every issue. They continue to expand the game with DLC and build upon the world.

From the recent December 10th Update:

Spoiler ([Click to View](#))

Quote:With this patch you'll be able to express yourself like never before — it includes over 100 new customization options for V, adds CrystalCoat™ compatibility for select vehicle brands, introduces a brand-new TWINTONE™ color scheme feature for CrystalCoat™-compatible vehicles, and more! Photo Mode also received a major overhaul with new camera options, aspect ratios, light sources and posable NPCs, just to name a few things!

Read about all changes in the patch notes below.

New Features

Rayfield's CrystalCoat™ technology, initially designed for Rayfield vehicles only, has now been adopted by other car manufacturers. You can now change the paint jobs on Herrera, Mizutani, Quadra and Villefort vehicles. Pro tip: Use CrystalCoat™ to fool the cops and lower your NCPD wanted level!

Kiroshi presents TWINTONE™! As CrystalCoat™ continues to in gain popularity, TWINTONE™ takes your paint jobs to the next level. Simply scan a car with your Kiroshi optics, switch to the TWINTONE™ tab, then save the vehicle's color scheme for a small fee. You'll then be able to select the scheme in the TWINTONE™ database under the CrystalCoat™ menu. There, you'll also find generic color schemes for all CrystalCoat™-compatible vehicles as well as unique color schemes exclusive to the vehicle model from which they were copied. Please note that color scheme cloning is not authorized on vehicles that are linked to quests, belong to the NCPD or that are incompatible with CrystalCoat™ tech.

All vehicles compatible with CrystalCoat™ and TWINTONE™ are marked with a spray can icon on Autofixer.

The ten most requested vehicles from the streets of Night City are now available for purchase on Autofixer:

Mizutani Shion MZ1
Mizutani Shion Targa MZT
Thorton Galena GA32t
Thorton Colby CST40
Archer Quartz EC-L r275
Quadra Type-66 640 TS
Quadra Type-66 680 TS
Mahir Supron FS3-T

Villefort Deleon V410-S Coupe (Phantom Liberty only)
Mizutani Hozuki MH2 (Phantom Liberty only)

Following Act 1, Johnny will now sometimes appear in the passenger seat while V is driving to comment on and react to what's happening.

We've overhauled Photo Mode and added multiple community-requested features:

Drone Camera is now a free camera instead of an orbital camera centered around V.

Increased camera range.

Full Collision (ON/OFF) - determines whether the camera respects in-game object collisions.

Lock Camera (ON/OFF) - locks the camera to avoid misclicking and ruining the frame.

Precise Camera (ON/OFF) - slows the camera down for easier aiming.

Aspect Ratio (PC-only. Custom-resolution screenshots are not available on consoles. Console systems can only export images in the standard 16:9 format.)

Characters tab: Spawn up to 3 NPCs for your photo, with a list of over 20 characters to choose from. You can adjust their expression, pose and position.

Lighting tab: Spawn and adjust light sources.

Fixed the Depth of Field ghosting issue.

Added an Effect Intensity slider.

SmartFrames™ by Kiroshi allows you to display your Photo Mode shots in-game by interacting with the picture frames in V's apartments. Browse your photo collection in the new Gallery menu tab located alongside Journal, Shards and Tarot. The Gallery pulls .png images from the screenshots folder on your PC or from your console gallery. For more details on SmartFrames™ and the Gallery, see this [Support article](#).

Added more character customization options:

32 eye colors

18 lip makeup types

17 nail colors

10 cheek makeup types

16 eye makeup types

4 face scars

5 eyebrow shapes

4 face tattoos

2 body tattoos

8 cosmetic face cyberware options

Upgraded the Character Creator randomizer to feature a new Plain-to-Punk slider. Whether you're aiming for an understated, casual look or a bold, edgy style for your V, you can now use the slider to strike the perfect balance.

Added more secrets to discover in Night City.

Quests & Open World

Rephrased objectives for quests that tell you to wait a specific amount of time to progress. The game is designed in a way that doesn't always allow players to simply skip in-game time to advance the objective, instead requiring them continue playing to trigger the next event.

Cyberpsycho Sighting: Where the Bodies Hit the Floor - Fixed an issue where no shard could be found on the cyberpsycho's body, blocking progress.

Dream On - The Trauma Team AV on the roof will now be properly hidden in stealth mode.

Heroes - Fixed an issue where the quest, despite being completed, could remain marked as incomplete in the Journal with the optional objectives "Talk to Padre" and "Talk to the Valentinos."

Phantom Liberty-Specific

Balls to the Wall - Fixed an issue where it was impossible to exit the elevator and talk to Yuri because of an invisible wall.

Firestarter - Fixed an issue where fast travel could be blocked if the player saved the game soon after exiting Reed's car.

Gig: Waiting for Dodger - After being freed, Bill and Charles will now be more mindful of their driving and avoid running over Dodger's goons, preventing any unnecessary combat.

Hi Ho Silver Lining - The VIP section in the Heavy Hearts club will now be accessible to players who couldn't meet with Mr. Hands due to a keycard being required to use the elevator.

I've Seen That Face Before - The garage door preventing players from reaching the meeting point will now be open.

Run This Town - The elevator in the Heavy Hearts club is now back in service, so V can finally meet with Mr. Hands.

Somewhat Damaged - Fixed an issue where the prompt to unplug the cables from the Neural Network system was missing.

The Killing Moon - Fixed the issue of a wall blocking the path when carrying Songbird to the shuttle.

Gameplay

Fixed one of the katana finisher animations so that it properly decapitates enemies.

Iconic Synapse Burnout and Iconic System Collapse quickhacks will now be properly affected by the RAM cost reduction buff.

The icons for Tier 5+ and 5++ Behavioral Imprint-synched Faceplate will now be visible on the HUD while driving.

Fixed an issue causing the Synaptic Accelerator to stay active indefinitely if the player is detected while not in combat.

The car horn will no longer honk when the player reloads a weapon during vehicle combat while playing with a controller.

Fixed an issue where the NCPD could stop functioning properly after V engages in a shootout in Pacifica between the Voodoo Boys and Trauma Team.

Miscellaneous

Fixed an issue where TV program sound was muted or too quiet.

Fixed an issue where CrystalCoat™ did not apply properly after entering a vehicle.

Due to popular demand, we've lowered the Trauma Drama high scores.

Adjusted V's mouth movement in various scenes, including the endings.

Fixed the issue of voiceover cutoff during the Ebunike station announcement on NCART.

Fixed ray-traced shadows for V in Photo Mode.

PC-Specific

You will now be able to properly rebind W and S to different actions other than their default settings in the Vehicle category.

Optimized threading system to improve performance by up to 33% on Intel Arrow Lake based CPUs.

Added more Razer Chroma effects for some sections in Phantom Liberty and romance scenes.

Do you guys not want to give it a chance because of the initial launch failure or do you think it's just too late and are waiting on another AAA game to scratch that cyberpunk genre itch? OR have you guys already found a better alternative?

oRequiem - December 19, 2024, 5:16 pm

I definitely played it, 100% recommend it.
Same with Phantom Liberty DLC.

One of my favorite games of all time.

F4tDoinkz - December 19, 2024, 5:19 pm

I just started recently. The game is great. I waited so long because well I am 30 and have a whole ass family. Yes I make time almost every night for a couple hours but it's hard to stay focused in games like this and remember plot lines and all that when you don't have a ton of time to play. Plus some missions can take a long while.

oRequiem - December 19, 2024, 5:44 pm

(Dec 19, 2024 06:19 PM)F4tDoinkz Wrote: [\[CITE\]](#) I just started recently. The game is great. I waited so long because well I am 30 and have a whole ass family. Yes I make time almost every night for a couple hours but it's hard to stay focused in games like this and remember plot lines and all that when you don't have a ton of time to play. Plus some missions can take a long while.

Definitely get the Phantom Liberty DLC once you finish the main story.

Beherit - December 19, 2024, 5:44 pm

(Dec 19, 2024 06:44 PM)oRequiem Wrote: [\[CITE\]](#) Definitely get the Phantom Liberty DLC once you finish the main story.

I was considering this as well. Just need to get around to it this month

oRequiem - December 19, 2024, 5:45 pm

(Dec 19, 2024 06:44 PM)Beherit Wrote: [\[CITE\]](#) I was considering this as well. Just need to get around to it this month

Don't consider it, just do it. You'll thank me later.

Klonopin - December 19, 2024, 7:55 pm

I have not played it, i heard the story is really good though which makes me want to give in and give it a try.

oRequiem - December 19, 2024, 9:44 pm

(Dec 19, 2024 08:55 PM)Klonopin Wrote: [\[CITE\]](#) I have not played it, i heard the story is really good though which makes me want to give in and give it a try.

You must play this game, it's definitely one of the best games ever created. Be sure to get the DLC as well.

migalo57x - August 31, 2025, 7:21 am

no its a bad game

oRequiem - September 1, 2025, 11:02 pm

(Aug 31, 2025 07:21 AM)migalo57x Wrote: [\[CITE\]](#) no its a bad game

This is the worst take I've ever seen.

P??sonl?af - September 1, 2025, 11:44 pm

Funny story that one. I think about a year ago my wife got me a PS5 & for Xmas family members bought me some games to go with it. One of those games was Cyberpunk and I was really excited to play it. When the PS5 arrives it turned out it was a digital version and all the games bought well... didn't work! xD I don't game that often anymore so I haven't had a moment yet where I don't know what to play or am looking for a new game. But if that moment comes up Cyberpunk & RDR2 are on top of my list. If GTA6 didn't drop yet ofc. xD

Yakless - September 2, 2025, 4:00 am

By the time it wasn't a glitchy mess, I was just already at that point where I just wasn't interested in it at all anymore

Lowkey - September 2, 2025, 4:06 am

I allegedly played when it came out and it was very buggy / glitchy but was very very fun.

Jamika - September 2, 2025, 4:28 am

(Dec 19, 2024 06:02 PM)Beherit Wrote: [\[CITE\]](#) I have completed the original story and it was really well done and the game has updated quite a bit over the years, fixing just about every issue. They continue to expand the game with DLC and build upon the world.

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Actually my PC can't run it , but i heared its not that good and failed in launch with alot of bugs

CMZZ - September 2, 2025, 6:02 am

Must try the game then doesn't lool that bad. Always stopped playing it after few missions

bot1044net - September 4, 2025, 2:18 am

i only heard bad things about how glitchy it was, but maybe now its better i should try it out, it does look really good

Lefty - September 4, 2025, 5:56 am

Honestly I have bought and downloaded it but the first tutorial mission made me quit.. maybe it's time to give it another chance

Sam - September 5, 2025, 5:06 am

I really want to play it, but I can't justify spending over £50 on a game I'll probably never finish. I'm a competitive online gamer, so I rarely pick up single-player games. Honestly, I just want to test my rig to see how well it handles it.

MadScientist - September 6, 2025, 2:02 am

(Dec 19, 2024 06:02 PM)Beherit Wrote: [\[CITE\]](#) I have completed the original story and it was really well done and the game has updated quite a bit over the years, fixing just about every issue. They continue to expand the game with DLC and build upon the world.

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Because I'm poor :-(

Not Cloffel - September 16, 2025, 3:14 am

Phantom Liberty DLC, die spieskarte I mean Sandevistan sure is fun to play! Must try the game for once!

waktt0022 - September 25, 2025, 7:17 am

You should because it's amazing

Rsynced - September 25, 2025, 9:36 am

On my bucket list!??

vnlads - September 25, 2025, 5:09 pm

Never tried it after the shitshow release it had.

(Sep 25, 2025 07:17 AM)waktt0022 Wrote: [\[CITE\]](#) You should because it's amazing
i might give it a try

Sam - October 1, 2025, 2:37 pm

I ended up buying and playing Cyberpunk, but to be honest, I got bored. There was too much dialogue, and coming from competitive games, I found it hard to adapt.

Nate - October 1, 2025, 3:14 pm

Well because I heard the game was broken, and I haven't sen updates on that part, I heard the game was dn unfinished

DemonAsylum - October 1, 2025, 4:50 pm

I played it at launch a good bit and actually didn't have many issues. I think I just got caught up in other games and so drifted away from it. I fully intend to return one day and go completionist mode on it though. The updates and DLC they've dropped only make me all the more excited for such too.

Charlie Sheen - October 22, 2025, 6:20 pm

I'm not really one for open world games outside of RuneScape. Also I felt like this game lost a lot of hype very quickly.