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Thread: [Battlefield 3 AI Bot Capability/Graphics Mod](#)

McClubbin - January 19, 2025, 9:08 pm

Evening Folks,

Just thought I'd chip in with another batch of awesome old school with a point in the direction of another bot capable classic: Battlefield 3.

<https://bf3reality.com/#play>

Instructions and all needed pieces of software are included in the above link. Let me know if you guys dig this shit, it's personally my favorite Battlefield due to the heads-up display and wide-spread of types of maps rather than a bunch of "Tank Superiority with unfortunate/unwise infantry" that often happens in the less-populated expansive maps. There's also a good amount of what I am guessing are varying difficulties and plenty more eye-candy with buffs in the materials and transitions of the multiplayer maps as well. This was just in time as right about 5 months ago the user database seems to have tired of it (especially with 2042 offering a slew of it) and there usually are not more than TWO OR THREE DAMN SERVERS with a population higher than under Patrick Star's rock. Below is a link to the frequents' Discord as well.

FYI: unlike my GoW 1 posts to software links with auto-lobby-filling bots, THIS DOES REQUIRE A FRESH COPY OF BF3 VIA EITHER EA OR EA PLAY. Thankfully, 's about 13 years of age and rather cheap. Let me know if you have any questions. Happy hunting.

~L