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Thread: [Best Weapon Loadouts For CoD: Black Ops 6 Multiplayer In Season 5](#)

Stanley - August 17, 2025, 7:05 pm

Best Weapon Loadouts For CoD: Black Ops 6 Multiplayer In Season 5

Call of Duty Season 5 added new weapons in Black Ops 6, as well as including some attachment changes and weapon balancing for multiplayer. You'll likely want to change your loadouts for this new season, and our guide recommends some of the best weapon builds for multiplayer in Season 5. Additionally, Season 5 launched with a brand-new battle pass, which added plenty of cosmetics and two new weapons to unlock. Black Ops 6 multiplayer has new maps and modes, and the update added Reckoning as the final Zombies map. Make sure to check out the full highlights for Call of Duty Season 5, and we also break down the major changes from the Season 5 patch notes for both multiplayer and Warzone. All our recommended multiplayer loadouts can be viewed below, and our suggested Warzone Season 5 loadouts detail what you should use in the battle royale spin-off.

FFAR1 The FFAR1 is a powerful choice for assault rifles in Season 5. This assault rifle has a fast fire rate, but you'll want the recommended attachments to cut back on the gun's recoil. The ironsights aren't great on this gun, but if it doesn't bother you much, you can swap the recommended optic with the Ergonomic rear grip for faster ADS speed. Recommended FFAR1 attachments: Optic: Kepler Microflex Muzzle: Suppressor Barrel: Long Barrel Underbarrel: Vertical Foregrip Magazine: Extended Mag II

Kilo 141 The Kilo 141 is one of the easiest assault rifles to use in the game. The recommended attachments will help manage the recoil and improve the gun's mobility. If you didn't unlock the G-Grip attachment in last season's battle pass, you'll want to head to the Armory and select it as your current Armory challenge. This is usually just an XP-based challenge to complete. The G-Grip will provide a better boost to the gun's horizontal recoil and provide better stabilization when firing. Recommended Kilo 141 attachments: Barrel: Short Barrel Underbarrel: G-Grip Magazine: Extended Mag I Rear Grip: Commando Grip Stock: Infiltrator Stock

ABR A1 Season 5 brings back Call of Duty's classic AUG rifle, which is renamed as the ABR A1 assault rifle in Black Ops 6. This is a three-round burst rifle, and it can be a solid choice for multiplayer. It does have a built-in scope, but it's better suited for long-range fights on Warzone. For multiplayer, the Kepler Microflex is a better option. The additional attachments will also help reduce the recoil, as well as boost the damage range and bullet velocity. Recommended ABR A1 attachments: Optic: Kepler Microflex Muzzle: Compensator Barrel: Reinforced Barrel Underbarrel: G-Grip or Vertical Foregrip Comb: Commando Riser

PML 5.56 Season 5's new PML 5.56 light machine gun can be powerful, but it has horrendous recoil. It's not a great pick for Warzone, but you can make a decent build for it in multiplayer. The recommended attachments will help cut back some of the recoil and make this gun much more manageable to use. Recommended PML 5.56 attachments: Optic: Kepler Microflex Muzzle: Suppressor Underbarrel: Vertical Foregrip Rear Grip: Commando Grip Fire Mod: Recoil Springs

Ladra One of the best choices for close-range fights in Season 5 is the Ladra submachine gun. The recommended attachments will enhance the Ladra's damage range and help mitigate some of the weapon's recoil. Recommended Ladra attachments: Muzzle: Compensator Barrel: Long Barrel Underbarrel: G-Grip or Vertical Foregrip Magazine: Extended Mag II Rear Grip: Ergonomic Grip

KSV Another solid pick for close-range combat is the KSV submachine gun. The recommended attachments will help boost the ammo count, improve the damage range, and reduce the recoil for the KSV. Recommended KSV attachments: Muzzle: Suppressor Barrel: Long Barrel Underbarrel: Vertical Foregrip Magazine: Extended Mag I Rear Grip: Ergonomic Grip

9MM PM If you don't want to run the Overkill wildcard for two primary weapons, and you want a powerful secondary gun, the 9MM PM pistol is a solid pick for this season. Season 5 adds the new 9MM PM Skull Splitter Barrel attachment, and this greatly

increases the gun's damage. This new attachment is unlocked on page 7 in the free tiers of the Season 5 battle pass. Recommended 9MM PM attachments: Muzzle: Ported Compensator Barrel: 9MM PM Skull Splitter Barrel Magazine: Skull Splitter Extended Mag Rear Grip: Ergonomic Grip Fire Mods: Recoil Springs

<https://www.gamespot.com/gallery/best-weapon-loadouts-for-cod-black-ops-6-multiplayer-in-season-5/2900-6883/>

DemonAsylum - August 30, 2025, 2:20 pm

I only played BO6 for a couple of seasons, but the meta seemed about the same throughout that time. I think the Warzone meta specifically changed more so, but that of course is a completely separate game/mode. Skimming through the linked article from the above post though I see multiple guns that definitely weren't considered meta before or as far as I knew anyway and there are also some guns I don't even think were in the game when I was still playing lol. Meta change is a positive and healthy thing for CoD though so I'm glad to see that. If only the competitive side of things could see more meta change. Compared to pubs, it's pretty bare bones. Some of it makes sense, but some of it is a bit much.

Online Sir - August 30, 2025, 2:46 pm

(Aug 30, 2025 02:20 PM) DemonAsylum Wrote: [\[CITE\]](#) I only played BO6 for a couple of seasons, but the meta seemed about the same throughout that time. I think the Warzone meta specifically changed more so, but that of course is a completely separate game/mode. Skimming through the linked article from the above post though I see multiple guns that definitely weren't considered meta before or as far as I knew anyway and there are also some guns I don't even think were in the game when I was still playing lol. Meta change is a positive and healthy thing for CoD though so I'm glad to see that. If only the competitive side of things could see more meta change. Compared to pubs, it's pretty bare bones. Some of it makes sense, but some of it is a bit much. I haven't played a console game in that long. I've tried CoD mobile but that has too many bots and cheaters.

jcole - August 30, 2025, 6:12 pm

KSV goes hard on this one. Always been a fan of rushing on search and destroy. I started playing hardcore as I got older though.

DemonAsylum - October 1, 2025, 3:55 pm

(Aug 30, 2025 02:46 PM) Decay Wrote: [\[CITE\]](#) I haven't played a console game in that long. I've tried CoD mobile but that has too many bots and cheaters.

Unfortunate to hear about the bots and cheaters on there, but I'm not surprised. CoD mobile looks pretty fun otherwise though and the skins/camos as well as maps they have on there are great.

Fish - October 2, 2025, 12:24 am

Posts like this make me want to get back into gaming

Yanix - October 2, 2025, 12:29 am

It feels like this season is bringing back some fan favorites with a twist, especially the ABR A1. Burst rifles aren't for everyone, but the recommended build makes it look solid. The scope tips are also really helpful

oRequiem - October 2, 2025, 12:53 am

(Aug 30, 2025 06:12 PM) jcole Wrote: [\[CITE\]](#) KSV goes hard on this one. Always been a fan of rushing on search and destroy. I started playing hardcore as I got older though.

KSV is great, jackal is right next to it still.

ABR is definitely the best gun in the game.

Jamika - *October 2, 2025, 5:49 am*

Great guide , for me i prefer classic mp5 forever

Nate - *October 2, 2025, 11:12 am*

We need an update for season 6 Stanley pants

Charlie Sheen - *October 13, 2025, 11:27 am*

I plan on playing COD today for The Haunting event, I haven't played at all most of this year so I'm definitely going to check out these loadouts. I prefer a loadout with rapid fire, no recoil, and quick aim down sight speed.