

Forum:[Hack Forums](#)

Thread: [Building an idle MMO](#)

Popular - September 19, 2025, 4:12 pm

Hey hackforums family.. I have been working on an idle mmorpg, which is a browser/mobile game that I am going to be publishing to google play store, apple (app store), and steam.. I have simply been developing it on and off as a hobby for a while now, and now it is time for me to start putting the pieces of the puzzle together..

I do not have much of a visual yet, as this is where I am needing help. I need someone with good ideas, a nack for game development/planning, and an artist (graphic designer) who can simply edit, crop, cut different game images/files.. It uses 2d/images/vectors.

The game is highly inspired by runescape and melvor idle, I mention this as that can be a deciding factor in helping.

If anything about this interests you please reach out.. <3

Toscan - September 19, 2025, 6:44 pm

Would be nice if you could provide some photos so we can get a better idea of the game. I'm assuming the game is made with html/css/javascript? or a game engine like Phaser? More details like the engine you have custom or not, would be helpful.

I am currently working on my own game made with html/css/js and going to use Electron and Steamworks.js to build and release on steam myself. :p

Vectura - September 20, 2025, 2:36 am

Good luck bud!

Maybe its better to show a showcase like a picture/video from what u currently have or something so people can get a vision about what ur making :D

Popular - September 20, 2025, 8:31 am

Will be updating the thread today with a few pics of the progress so you guys can get an idea! :)

MadScientist - September 20, 2025, 9:35 am

(Sep 20, 2025 08:31 AM)Popular Wrote: [\[CITE\]](#) Will be updating the thread today with a few pics of the progress so you guys can get an idea! :)

Curious to see some SS or Demo when it's at that point!

jcole - September 20, 2025, 10:13 am

(Sep 20, 2025 09:35 AM)MadScientist Wrote: [\[CITE\]](#) Curious to see some SS or Demo when it's at that point!

Myself included. I'd like to see what comes of this.

HerrWinston - September 20, 2025, 2:34 pm

Seems like a nice project! I would love to help with this, but sadly i lack the skills you seek, i would love contributing ideas and beta testing once the time has come! ;)

Good luck with this?

Popular - September 20, 2025, 2:59 pm

(Sep 20, 2025 02:34 PM)HerrWinston Wrote: [\[CITE\]](#) Seems like a nice project! I would love to help with this, but sadly i lack the skills you seek, i would love contributing ideas and beta testing once the time has come! ;)

Good luck with this?

Hey, thanks a lot. I'd love to have your support soon. I plan to have a prototype fairly soon.. <3

DemonAsylum - October 1, 2025, 4:37 pm

I remember my friend really enjoyed melvor and I almost got into it as well, mainly because of the similarities between that and RuneScape which I love. I wish you the best of luck with your game and hope you provide updates about it to us!