

Forum:[Hack Forums](#)

Thread: [I want to learn hacking but idk where to start](#)

shena1232 - November 3, 2025, 3:49 pm

Anyone knows where i should start to learn hacking
Games
websites
or try to build something on my own

Biggy_Asian - November 3, 2025, 3:49 pm

curl -X GET fbi.gov to hack the fbi.

DramaKing - November 3, 2025, 4:41 pm

(Nov 3, 2025 04:49 PM)shena1232 Wrote: [\[CITE\]](#) Anyone knows where i should start to learn
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Learn how not to be stupid.

Incognito™ - November 3, 2025, 6:26 pm

Best bet would be to take some sort of class on C++ or a popular coding language that would be specific to your goals, if you're trying to learn how to hack a video game or create a program. If you want to learn about website security and vulnerabilities you'll need to look into SQLi, XSS, XML / XXE, and SSTI.

Most of the information is available online if you look hard enough, and you're already in a really great spot where people share information all the time.

Best of luck,

pimcet - November 3, 2025, 8:19 pm

search up where to start

Bastille - November 4, 2025, 1:23 am

Check this thread for website hacking, everything free and guided with an attack machine (Kali Linux) and target servers :

<https://hackforums.net/showthread.php?tid=6298815>

shena1232 - November 5, 2025, 6:46 am

(Nov 3, 2025 07:26 PM)Incognito™ Wrote: [\[CITE\]](#) Best bet would be to take some sort of class on C++ or a popular coding language that would be specific to your goals, if you're trying to learn how to hack a video game or create a program. If you want to learn about website security and vulnerabilities you'll need to look into SQLi, XSS, XML / XXE, and SSTI.

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Best of luck,
thank you so much

(Nov 4, 2025 02:23 AM)Bastille Wrote: [\[CITE\]](#) Check this thread for website hacking, everything free and guided with an attack machine (Kali Linux) and target servers :

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thank you

(Nov 3, 2025 04:49 PM)Biggy_Asian Wrote: [\[CITE\]](#) curl -X GET fbi.gov to hack the fbi.
Imao

Absafter - November 9, 2025, 2:02 pm

(Nov 3, 2025 04:49 PM)Biggy_Asian Wrote: [\[CITE\]](#) curl -X GET fbi.gov to hack the fbi.
Heiß von hunderttausend kleinen ?

Tjm - November 10, 2025, 1:02 am

(Nov 3, 2025 04:49 PM)shena1232 Wrote: [\[CITE\]](#) Anyone knows where i should start to learn
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Learn some HTML, JS, SQL, read up on the OSI model for structure on how everything communicates and works. Learn basic A+, CCNA, Security +, Windows, Linux and using terminal commands type stuff. Just dead basics, doesn't have to be courses, a lot might be duhhh but you'll learn stuff. I did that then started looking into SQLi, XSS, obfuscation to bypass WAFs, LFI/RFI, uploading shells with different methods, then just natural curiosity where you see something and say hmm I'm gonna see what this does... Biggest tip from me is be curious, observant and try things randomly. Fuzzing finds a lot of neat stuff or has for me at least. Lots of code generation/redemption exploits just by curiosity. A "Huh lemme change one number or letter and see what happens." You'd be surprised at the super dumb shit from early days(2010 for me) that still work on large sites. Tools make it easier but I'm still doing everything manually for the most common vulnerabilities. Learn how stuff works then automate it and use tools.

Also use AI, it's a huge benefit that wasn't there back in the day and the people who say "It can't even do my math homework" are dipshits who have no idea what they are even asking or how to ask it. MAKE SURE to learn as you go. Curiosity applies to all areas of exploiting whether it's a site or a game and that's what makes you grow. Always ask "How and/or why did this work? Why is this different than this for some reason?" If you don't understand piece the puzzle together as you notice oddities, say bug abuse in OSRS. Learn the mechanics, ask questions, wonder, test, learn, and grow.

shena1232 - November 10, 2025, 11:29 am

(Nov 10, 2025 02:02 AM)Tjm Wrote: [\[CITE\]](#) Learn some HTML, JS, SQL, read up on the OSI model for structure on how everything communicates and works. Learn basic A+, CCNA, Security +, Windows, Linux and using terminal commands type stuff. Just dead basics, doesn't have to be courses, a lot might be duhhh but you'll learn stuff. I did that then started looking into SQLi, XSS, obfuscation to bypass WAFs, LFI/RFI, uploading shells with different methods, then just natural curiosity where you see something and say hmm I'm gonna see what this does... Biggest tip from me is be curious, observant and try things randomly. Fuzzing finds a lot of neat stuff or has for me at least. Lots of code generation/redemption exploits just by curiosity. A "Huh lemme change one number or letter and see what happens." You'd be surprised at the super dumb shit from early days(2010 for me) that still work on large sites. Tools make it easier but I'm still doing everything manually for the most common vulnerabilities. Learn how stuff works then automate it and use tools.

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wow that was really helpfull, thank you so much

Tjm - November 10, 2025, 9:22 pm

(Nov 10, 2025 12:29 PM)shena1232 Wrote: [\[CITE\]](#) wow that was really helpfull, thank you so much No problem. Oh also you can try the standard learning sites with actual labs and realistic setups. Tryhackme, hackthissite, Hackthe box. Tryhackme is decent in structure and learning then applying. Only pain in the ass is sites like the first 2 want specific commands even though one thing might work it needs to be exact. Good thing too is you can look up the answers and importantly learning how a person did it. Don't move on until you understand how the problem was solved unless you're totally stumped. Just have fun with it.

It sucks I used to have a file of vuln sites I've hit and a guide on what I did from start to finish to help teach a friend. Lost all of it plus my risky old exploit screenshot folder. I think I got paranoid one day after doing a lot at once and destroyed it all...

shena1232 - November 11, 2025, 10:28 am

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i see, i just started and going with the basics of network tcp/ip udp ,layers,packets,understanding how they work and will move on to dom and js since i know a lttle basic programming alre dy,thanks for the advice was really motivated by you?

Tjm - November 11, 2025, 3:29 pm

(Nov 11, 2025 11:28 AM)shena1232 Wrote: [\[CITE\]](#) i see, i just started and going with the basics of network tcp/ip udp ,layers,packets,understanding how they work and will move on to dom and js since i know a lttle basic programming alre dy,thanks for the advice was really motivated by you?

Haha no problem. If you're ever stuck or bored just switch up what you're doing. Do some labs/missions on the sites I mentioned, as long as you're doing something you're getting better and you can get to where you want to be, especially if you're young.

shena1232 - November 12, 2025, 7:41 am

(Nov 11, 2025 04:29 PM)Tjm Wrote: [\[CITE\]](#) Haha no problem. If you're ever stuck or bored just switch up what you're doing. Do some labs/missions on the sites I mentioned, as long as you're doing something you're getting better and you can get to where you want to be, especially if you're young.

sure will?

ScorpionAssassin - November 12, 2025, 10:09 am

I've been learning this stuff too and if I don't know about the coding stuff but I do know you need to learn a lot about networking, social engineering, malware analysis, and exploitation. You can and should learn all the syntax but if you have a phone or laptop get different books. Personally I use Z-Library, download the EPUB, then transfer to Apple Books. Best of luck

shena1232 - November 12, 2025, 11:42 am

(Nov 12, 2025 11:09 AM)ScorpionAssassin Wrote: [\[CITE\]](#) I've been learning this stuff too and if I don't know about the coding stuff but I do know you need to learn a lot about networking, social engineering, malware analysis, and exploitation. You can and should learn all the syntax but if you have a phone or laptop get different books. Personally I use Z-Library, download the EPUB, then transfer to Apple Books. Best of luck
thanks for the info,will surely try it?

ts1000 - November 12, 2025, 1:03 pm

Game hacking is reverse engineering i guess (and writing cheats e.g. manipulating with variables in memory and so on)

If you want to try web hacking, check labs from port swigger (this company created burp suite - the most popular web pentest tool)

Tjm - November 16, 2025, 9:02 pm

(Nov 12, 2025 02:03 PM)ts1000 Wrote: [\[CITE\]](#) Game hacking is reverse engineering i guess (and writing cheats e.g. manipulating with variables in memory and so on)

If you want to try web hacking, check labs from port swigger (this company created burp suite - the most popular web pentest tool)

Game hacking if you're talking something like OSRS is essentially yeah reverse engineering. Just figuring out server side priority vs client side, then which server side interfaces/actions take priority over others. A lot of server sided interfaces now have multi tic delays versus no delay. Then if the interface also stacks the server doesn't have time to enforce the command and you have weird outcomes. Only ones I had were invincibility, invisibility, infinite prayer, pot boosts on a fake log(non interfaced and from an issue with the logout command on mobile being sent at 1 minute exact and the scry which every bug abuser knew which could also technically be invisible and invincible so long as the interface was carried. The best guys were like Rendi though, scripting for 1 tic actions and red clicks is something I didn't use.

Super weird mechanics in the sense of 1 thing gets patched but opens a door to some new thing because it's just spaghetti noodle coding.