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Thread: [Black Ops 7 - Singularity Unlocked](#)

oRequiem - November 23, 2025, 7:57 pm

I have finally finished the Multiplayer Camo grind.
Now off to Zombies, then Co-op Campaign.

Blazin - November 23, 2025, 8:02 pm

Are you enjoying it? This seems to be one of the worst CODS, ever made.

oRequiem - November 24, 2025, 12:22 am

(Nov 23, 2025 09:02 PM)Blazin Wrote: [\[CITE\]](#) Are you enjoying it? This seems to be one of the worst CODS, ever made.

The only issue I have is SBMM still being in the game and cranked up. The campaign I heard is horrible, but multiplayer is honestly not bad.

SBMM/EOMM is what really kills cod, maps are pretty good this time, camos are good, challenges are a bit easier, zombies is great so far.

Issues I have: SBMM/EOMM, Hit Detection, Aim Assist nerf was too much imo, and netcode.

Cap - November 24, 2025, 9:05 am

I used to grind for camos. I'm just not a fan of how Singularity looks for the mastery camo. I don't know if it's worth the grind.

oRequiem - November 24, 2025, 9:05 pm

(Nov 24, 2025 10:05 AM)Cap Wrote: [\[CITE\]](#) I used to grind for camos. I'm just not a fan of how Singularity looks for the mastery camo. I don't know if it's worth the grind.

It's technically the easiest grind throughout any cod and it only looks good when you have your textures on high.

Spore - November 25, 2025, 5:35 am

I may have to try the zombies on this one, I kinda like the HUD too
Congrats OP

Cap - November 25, 2025, 9:59 am

(Nov 24, 2025 10:05 PM)oRequiem Wrote: [\[CITE\]](#) It's technically the easiest grind throughout any cod and it only looks good when you have your textures on high.

I did the BO6 and it was a pain in the ass. This one doesn't seem too bad but I just don't know if I like the camo enough personally.