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Thread: [Battlefield 6 And Redsec Update Addresses Movement, Audio Issues, And More](#)

Stanley - January 30, 2026, 3:55 pm

Battlefield 6 And Redsec Update Addresses Movement, Audio Issues, And More

A new Battlefield 6 update is planned for February 3, and the patch notes detail changes focused on quality-of-life improvements across Battlefield 6 and Redsec battle royale. This includes map adjustments, audio improvements, and small movement fixes. Battlefield Studios continues to make improvements following the delay of Season 2, and the developer says this update has a "particular focus on smoothing out edge cases reported by players." One of the major changes detailed in the patch notes is a fix for inconsistent player movement issues, including cases of excessive sprint-jump momentum and unintended behavior. The developer says the adjustment won't impact player movement on a large scale and is instead meant to target those specific extreme cases. Continue Reading at GameSpot

<https://www.gamespot.com/articles/battlefield-6-and-redsec-update-addresses-movement-audio-issues-and-more/1100-6537802/?ftag=CAD-01-10abi2f>

DemonAsylum - January 30, 2026, 4:01 pm

Not into Battlefield myself, but I'm glad to see this game is still kicking with a solid player count and continued updates as well as content from the devs. It does strangely feel like it fell off the radar in a way and for a lot of people, but it's obvious that it's still doing just fine based on the amount of players it's holding. Nice to see.

shakur123 - January 31, 2026, 4:52 am

Love the Battlefield games, BF1 still to me a great and fun game to play, anyone try BF6 on a Legion GO?