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Stanley - March 7, 2026, 6:55 pm

Legacy Of Kain: Defiance Remastered Review - Redeemer And Destroyer

Fate and destiny are prominent themes throughout the twisting, time-hopping story of Legacy of Kain. And in that sense, it felt like protagonists Raziel and Kain were destined to remain absent from our lives forever--it's been 22 years since the release of the last game in the series, after all. It feels weird, then, to be able to say that a brand-new game in the vampiric series is coming out later this month, with Legacy of Kain: Ascendance launching on March 31. A small-scale side-scrolling platform-action game might not be what we were all expecting, but it's something. Before then, however, Crystal Dynamics has teamed up with PlayEveryWare to remaster 2003's Legacy of Kain: Defiance. After making Legacy of Kain: Soul Reaver 1&2 Remastered, tackling Defiance was the logical next step, as it serves as the climactic final chapter in Raziel and Kain's theatrical tale, catching people up on what is going on in time for the release of Ascendance. And while this is a fantastic remaster, the flaws of the original game still shine through. Defiance might be the third entry in the Soul Reaver story, but it's also the first and only game in the series to feature both Legacy of Kain protagonists as playable characters. From one level to the next, the perspective shifts between the despotic vampire lord Kain, and his former lieutenant turned vengeful wraith, Raziel. The story picks up right where Soul Reaver 2 left off, sending both characters hurtling into the past following a time paradox that altered Nosgoth's history for the worse. Continue Reading at GameSpot

<https://www.gamespot.com/reviews/legacy-of-kain-defiance-remastered-review-redeemer-and-destroyer/1900-6418470/?ftag=CAD-01-10abi2f>

Charlie Sheen - March 7, 2026, 7:23 pm

I seriously forgot all about Legacy of Kain. I used to have a demo for Soul Reaver on Dreamcast or PlayStation and I would play it over and over.