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Thread: [Figma Handoffs tool Are Dying, AI Is Now Generating Entire App Flows and Code](#)

JoseMar - March 12, 2026, 12:58 am

Figma Handoffs tool Are Dying,
AI Is Now Generating Entire App Flows and Code

You know when you see one of those tech headlines and you assume it's just hype? Yeah, I thought the same thing at first. But the more I read, the more I was like... I knew this was coming... especially now with so many AI tools around.

Apparently the whole Figma --> handoff --> engineering build pipeline might be slowly getting replaced by AI systems ? that just... generate the flow and code themselves.

Not just UI suggestions or tiny code snippets. I'm talking about AI building the entire product flow, front-end structure, sometimes even backend logic.

Which is kind of wild if you think about how design teams have worked for like... decades.

Wait, Are Figma Handoffs Actually Becoming Obsolete?
Traditionally the process was pretty rigid. Designers build detailed mockups in tools like Figma. Product people define requirements. Then those designs get handed off to developers who try to translate them into code without breaking everything. Pretty standard.

But apparently AI-driven workflows are flipping this whole process around.

Instead of starting with static mockups, teams are starting with something called actor-based requirements. Basically describing what users want to do, their goals, interactions, constraints, that kind of thing.

Then AI takes those descriptions and generates working prototypes directly.

Not just pictures. Actual flows. Pages, modals, navigation logic. Stuff engineers can immediately build from. Honestly that part surprised me the most.

AI Is Now Generating Both UI and Backend Systems
Here's where it gets even weirder.

AI agents are now handling tasks that used to require entire teams.

Generating front-end code, designing user flows, even setting up database schemas automatically.

Frameworks like Next.js are used to structure the frontend, while platforms like Supabase help connect prototypes directly to real databases.

And then you have orchestration tools like Oz, which apparently can generate backend APIs automatically.

So instead of: Design --> handoff --> frontend --> backend --> integration

The process is starting to look more like: Idea --> describe user goals --> AI generates prototype --> iterate --> deploy.

Way shorter loop.

Months instead of years in some cases.

Which honestly sounds amazing, but also slightly chaotic if you think about it.

Not Perfect, But The Workflow Shift Is Already Happening

To be fair, it's not like AI is magically solving everything. One big issue is clarity.

If the requirements you feed into the system are vague, the output can be messy or generic. So humans still need to guide the process carefully.

Also some backend logic still needs manual work, especially for complex systems. But the direction is pretty obvious.

The focus is moving away from preventing mistakes with rigid planning, toward rapid experimentation and iteration.

Build fast. Test fast. Adjust fast.

Which honestly makes sense in a world where AI can generate entire features in minutes.

Anyway, I'm curious what people here think. Is this the beginning of the end for traditional design workflows? Or is this just another hype cycle that will settle somewhere in the middle?

Because if AI really starts replacing the Figma handoff model, that's a pretty massive shift for product teams, designers and developers.?

Feels like one of those quiet changes that might suddenly become normal before we even realize it.

MaîtreCornichon - June 8, 2026, 8:33 am

This shift could really streamline development processes and change how teams collaborate overall.