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Thread: [Arc Raiders Now Has Fewer AI Voices, As Dev Re-Recorded Lines Amid Controversy](#)

Stanley - March 14, 2026, 6:55 pm

Arc Raiders Now Has Fewer AI Voices, As Dev Re-Recorded Lines Amid Controversy

Patrick Söderlund, the head of Arc Raiders studio Embark, has once again defended how the studio uses AI and revealed that the game now has fewer AI lines after the team re-recorded some parts. Like Embark's previous game, The Finals, Arc Raiders uses an AI-powered text-to-speech system. A lot of people took issue with this, and Söderlund has now clarified how Embark pays the actors and revealed that Arc Raiders has removed AI voice lines since launch. "We pay our actors for all time spent with us in the booth and continue to bring many of them back as we carry on updating the game," the developer told GI.biz. "For select usage, we also pay them for the approval to license their voices through text-to-speech for lines that aren't as essential to the immersion of the experience, mostly ping system audio."Continue Reading at GameSpot

<https://www.gamespot.com/articles/arc-raiders-now-has-fewer-ai-voices-as-dev-re-recorded-lines-amid-controversy/1100-6538780/?ftag=CAD-01-10abi2f>