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Thread: [\[TIPS\] Bug Bounty](#)

bl1ndm0nk - April 1, 2026, 1:12 pm

Hey guys whenever I'm doing live machines on HTB or THM I find it easy to guess where to go or what to do, but on bug bounty programs the attack surface is too wide for me, I get overwhelmed. Any tips on how to reduce the attack surface to what actually matters or how to get my first bounty? I have tried VDPs too, but with no success?

Thanks in advance

sawmonkey123 - April 1, 2026, 8:18 pm

I would say pick a bug class you like and focus on that. many many types of bugs exist but if you try to chase every bug you will get nowhere. The labs are a great start point but it is far from reality when searching for bugs

asif2034 - April 3, 2026, 9:25 am

(Apr 1, 2026 08:18 PM)sawmonkey123 Wrote: [\[CITE\]](#) I would say pick a bug class you like and focus on that. many many types of bugs exist but if you try to chase every bug you will get nowhere. The labs are a great start point but it is far from reality when searching for bugs

Hi, I want to start a career in penetration testing. Could you please guide me on how to begin, what I should learn first, and what roadmap I should follow to become a pentester?