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Thread: [Saturnity's Tools - BlockForge - Minecraft Pixel Art](#)

Saterax - May 3, 2026, 2:13 pm

Hey fellas. Hope all is well. Bills are due soon, if anything I've made so far has helped even once and you have it to spare, a coffee would be extremely helpful.

New tool dropped - BlockForge

<https://saturnitystools.com/tools/blockforge/>

This one allows exporting with;

.zip datapack

.txt/WorldEdit commands

.txt/block list

and my favorite;

Schematic (.schem)

Litematica (.litematic)

(.schem and .litematic work for Litematica/WorldEdit/ForgeMatica, ForgeMatica works for Forge/NeoForge, Litematica is a lot more stable than using WorldEdit, at least for large builds.

But, it also has a downloadable version in case you use Chrome or something, Minecraft needs ram and sometimes browsers eat it all, both versions are basically the same.

Both versions have a build mode that allows you to basically mark blocks as placed and filter out rows, so it's easy to basically print the image line by line, and it gives block count + customizable palette. You can also output as a datapack that you can insert and use a function to place it, but that's somewhat finicky and 1.21.X has a stroke trying to read datapacks for some reason, so I advise (X)matica.

The palette before you load into the edit mode allows you to select All/Survival/Custom which will basically be all blocks in the game vs blocks that are accessible only in survival vs whatever you want specifically.

BlockForge - Free Minecraft Pixel Art Generator

Turn any image into Minecraft pixel art. Upload a photo, pick your block palette, and export build-ready schematics, litematics, or WorldEdit commands in seconds.

saturnitystools.com