

Forum:[Hack Forums](#)

Thread: [BustaByte Game](#)

Omniscient - May 31, 2026, 1:45 pm

<https://bustabyte.com/>

[Riggs](#) has created a really cool [Bustabit](#) clone using HF login API and Bytes.

You can read more about it in his thread: <https://hackforums.net/showthread.php?tid=6326343>

I will considering making an Award Goal for this, would that interest members at all?

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JoshAllen - May 31, 2026, 1:51 pm

Love this game and glad to see it working.

I noticed if you refresh the page while your bet is going, you are unable to cashout the bet.

Omniscient - May 31, 2026, 1:53 pm

(May 31, 2026 01:51 PM)JoshAllen Wrote: [\[CITE\]](#) Love this game and glad to see it working.

I noticed if you refresh the page while your bet is going, you are unable to cashout the bet.

New game, tell [Riggs](#) about any bugs or issues, I'm sure he'll work on it. But I can imagine he has to be mindful of exploits.

JoshAllen - May 31, 2026, 1:54 pm

(May 31, 2026 01:53 PM)Omniscient Wrote: [\[CITE\]](#) New game, tell [Riggs](#) about any bugs or issues, I'm sure he'll work on it. But I can imagine he has to be mindful of exploits.

Yeah no big deal I knew of the possibility of bugs. I thought this would be the place to post about them.

Highly suggest anyone put an automatic cashout just incase.

Riggs - May 31, 2026, 2:02 pm

(May 31, 2026 01:51 PM)JoshAllen Wrote: [\[CITE\]](#) Love this game and glad to see it working.

I noticed if you refresh the page while your bet is going, you are unable to cashout the bet.

Thanks for reporting. Was an issue between the client and the cashout API being server authoritative (or authoritative I forget which word is correct). I just made sure your bet state is now restored from the server when you reconnect.

Also credited your account with 1k bytes as goodwill to compensate.

If any further bugs are identified please do let me know, thanks.

Happy betting.

Strike- - May 31, 2026, 2:02 pm

Great game, this is a new addiction for me on this forums.

JoshAllen - May 31, 2026, 2:15 pm

(May 31, 2026 02:02 PM)Riggs Wrote: [\[CITE\]](#) Thanks for reporting. Was an issue between the client and the cashout API being server authoritative (or authoritative I forget which word is correct). I just made sure your bet state is now restored from the server when you reconnect.

Also credited your account with 1k bytes as goodwill to compensate.

If any further bugs are identified please do let me know, thanks.

Happy betting.

Thank you! Will be testing it out all night.

Edit: Can confirm the issue is fixed! Fast as fuck boy!

[Video: https://www.youtube.com/watch?v=e8Skv_rQBE4]

RangoWorld - May 31, 2026, 2:29 pm

That's awesome. Good job at making this too.

I played it a few times just now. But when I clicked to pull out from the game it didn't trigger it instantly. There was a delay I felt. In between that the bytes rocket busted.

DemonAsylum - May 31, 2026, 2:39 pm

Congrats and great work on this project [Riggs](#)

There will no doubt be a good handful of members that dabble with this. I'm actually surprised no one did something like this sooner. Regardless, I'm glad to see such a project release and I'll be looking forward to hopefully seeing some posts about people winning big on it.

Riggs - May 31, 2026, 2:40 pm

(May 31, 2026 02:29 PM)RangoWorld Wrote: [\[CITE\]](#) That's awesome. Good job at making this too.

I played it a few times just now. But when I clicked to pull out from the game it didn't trigger it instantly. There was a delay I felt. In between that the bytes rocket busted.

Thanks for the feedback. I just had a look at the logs and it looks like your cashout effort was 1 second over. I'm running this via websockets so they're pretty rapid, but it's probably worth noting that cashouts are processed server side when your request arrives, not exactly when you click (there's a tiny network delay between your click and the server receiving it). If the game crashes during that window, the cashout naturally won't go through, which is standard for crash games like this (and is necessary to prevent cheating). I'll monitor closely in case I've missed something and this isn't a network layer issue, but it looks ok to me at present.

If issues persist though please let me know and I'll look closer at the logs again to see if I can see anything off.

Omniscient - May 31, 2026, 2:53 pm

I will be having an Award Goal for this. Should be setup in a few days.

JoshAllen - May 31, 2026, 3:01 pm

(May 31, 2026 02:53 PM)Omniscient Wrote: [\[CITE\]](#) I will be having an Award Goal for this. Should be setup in a few days.

This is amazing! Can't wait to lose all my bytes going for this!

DemonAsylum - May 31, 2026, 3:03 pm

(May 31, 2026 02:53 PM)Omniscient Wrote: [\[CITE\]](#) I will be having an Award Goal for this. Should be setup in a few days.

Solid idea. Should make for a nice incentive to get even more members trying out the game. I look forward to seeing the full reveal of the award.

Jamika - May 31, 2026, 3:08 pm

Crashed once , i press to stop and it doesn't response

But cool game , lost 100 bytes in seconds

Riggs - May 31, 2026, 3:11 pm

(May 31, 2026 03:08 PM)Jamika Wrote: [\[CITE\]](#) Crashed once , i press to stop and it doesn't response

But cool game , lost 100 bytes in seconds

I've credited your account with 200 bytes as a courtesy while I investigate. I did have to restart the daemon for like 2 seconds so maybe it was during that. Please report any bugs, thanks.

EDIT: You didn't even bet 100 bytes in a single bet, so I've deducted the courtesy credit from your balance. If you have a bug to report, please do so in good faith and provide a clear description of what you've observed.

Your betting activity is public btw: <https://bustabyte.com/profile?uid=5458992>

sharn - May 31, 2026, 3:48 pm

Great game and really fun to play [Riggs](#)

There is one issue I have noticed.

Sometimes a bet gets placed and the Bytes are deducted, but the bet does not appear in the current bets section.

As a result, it is impossible to cash out either manually or through the auto cashout feature.

I would appreciate it if you could look into this bug.

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Weekend Offender - May 31, 2026, 4:18 pm

Yeah this game is brilliant! So much fun to be had :) Seems to 'bait' with x20 wins etc when i never place bet...when I place a bet it is 1.2x ..lol 10/10

Prawnster - May 31, 2026, 4:24 pm

Looks very good! I was thinking about making something similar with the PvP gambling aspect like tic tac toe and coin flips etc.

Nice to see bytes being utilised more! Time to go burn through some bytes.

EDIT: Nvm just realised I need 100 bytes to deposit! Time to post more and THEN do some gambling hahaha.

Riggs - May 31, 2026, 4:27 pm

(May 31, 2026 03:48 PM)sharn Wrote: [\[CITE\]](#) Great game and really fun to play [Riggs](#)

There is one issue I have noticed.

Sometimes a bet gets placed and the Bytes are deducted, but the bet does not appear in the current bets section.

As a result, it is impossible to cash out either manually or through the auto cashout feature.

I would appreciate it if you could look into this bug.

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Thanks for kindly reporting. It's a bit tricky to trace the logging without the game hash the issue applies to but this did help me find a potential race condition from your logs which may have been causing the issue.

I've now pushed a small update to try to fix this. If you observe this again, please let me know. I've credited your account with +320 bytes to make up for the sampled loss.

DemonAsylum - May 31, 2026, 4:28 pm

(May 31, 2026 04:24 PM)Prawnster Wrote: [\[CITE\]](#) Looks very good! I was thinking about making something similar with the PvP gambling aspect like tic tac toe and coin flips etc.

Nice to see bytes being utilised more! Time to go burn through some bytes.

EDIT: Nvm just realised I need 100 bytes to deposit! Time to post more and THEN do some gambling hahaha.

Sent you over some and so now you can try it out. Enjoy and good luck!

Prawnster - May 31, 2026, 4:28 pm

(May 31, 2026 04:28 PM)DemonAsylum Wrote: [\[CITE\]](#) Sent you some over and so now you can try it out. Enjoy and good luck!

Big love, thank you mate!

Time for cheeky bit of gamblingggggggggggggg

Jamika - May 31, 2026, 4:31 pm

(May 31, 2026 03:11 PM)Riggs Wrote: [\[CITE\]](#) I've credited your account with 200 bytes as a courtesy while I investigate. I did have to restart the daemon for like 2 seconds so maybe it was during that. Please report any bugs, thanks.

EDIT: You didn't even bet 100 bytes in a single bet, so I've deducted the courtesy credit from your balance. If you have a bug to report, please do so in good faith and provide a clear description of what you've observed.

Your betting activity is public btw: <https://bustabyte.com/profile?uid=5458992>

First of all, thank you for your attention.

I wasn't asking to be compensated or anything like that, and I would have definitely paid them back to you. Also, I wasn't particularly interested in keeping track of everything to that extent; I was more interested in enjoying and testing the game itself.

I also don't recall saying that I bet 100 and lost it all in a single game. The error occurred across ten coins in total. That was probably the only issue I encountered, perhaps due to an update or my

internet connection. Overall, the game is nice. I simply meant that, in total, I ended up losing 100 bytes.

The error occurred on bet #12928.

Once again, this was only for documentation purposes and to help you improve the game. I do not want any compensation. If you have already sent the money, feel free to withdraw it, or let me know and I will send it back if that is no longer possible.

Prawnster - May 31, 2026, 4:35 pm

Ah rip, think it lagged when I hit "cashout" seems to be a bit of a delay - Probably just teething issues.

Tried to cashout at 1.20x and it took long enough for it to crash itself and got me the L haha.

Either way mate, great game, definitely will be back and it's a great idea.

Riggs - May 31, 2026, 4:45 pm

Thanks all for the feedback so far. I've applied the appropriate fixes to address so am not expecting issues to persist. I need to checkout for the night soon but if any more bugs are observed please do let me know and please remember to provide the game hash it was observed in.

I've enabled very verbose monitoring/logging on the backend so I have good telemetry to interrogate and verify any reported bugs. If I'm ever satisfied a genuine loss has occurred as a result of a bug, I have no issue recovering and returning lost bytes to any affected users.

Thanks all.

Edmond Dantes - May 31, 2026, 10:47 pm

Great you created a game like that for the gambling enjoyers. Hope you guys win big !

Riggs - June 1, 2026, 3:02 am

Just to update I did some thorough testing over the past couple of hours and wasn't able to find any bugs, so looks like my fixes yesterday worked. As always please do continue to report any bugs.

Sam - June 1, 2026, 3:14 am

(Jun 1, 2026 03:02 AM)Riggs Wrote: [\[CITE\]](#) Just to update I did some thorough testing over the past couple of hours and wasn't able to find any bugs, so looks like my fixes yesterday worked. As always please do continue to report any bugs.

I've been doubling money with this, it's completely random but there is a pattern. If you know you know. ?

Riggs - June 1, 2026, 3:16 am

(Jun 1, 2026 03:14 AM)Sam Wrote: [\[CITE\]](#) I've been doubling money with this, it's completely random but there is a pattern. If you know you know. ?

I miss that guy, what an absolute nutter

CL1B - June 1, 2026, 3:57 am

Really cool! [Riggs](#)

x300 !!

Eran - June 1, 2026, 5:15 am

I like this, I need something other than blackjack when I wanna pause flipping, les do it!

bandors - June 1, 2026, 7:34 am

Did anyone ever top my W here bustabit.com/user/Bandorss lol

HerrWinston - June 1, 2026, 8:24 am

Love the game, also good seeing it advertised by omni here, for sure gets some more people on it and get some inspiration from :)

anua - June 1, 2026, 9:55 am

Going to give it a go later. Love me some gambling to pass the time late at night. Might have to get me some bytes as well if I'm going to try and get that new award.

Omniscient - June 1, 2026, 2:54 pm

There doesn't seem to be an "autoplay" option. Would like to see option to autoplay 10, 25, or 100 rounds at a set price.

Also extend the cookie storage expiration time as every time I return I have to auth the API again.

Inspect Elements seems to show the cookie is 4 hours. Make it at least 48 hours but maybe even a week. Or even better, offer the "Remember Me" on signin.

Dredd - June 1, 2026, 4:06 pm

What a time to be alive, BlackShadow would have loved this, RIP old friend....

He would've found the pattern instantly as well.

_VOX - June 1, 2026, 4:31 pm

I've lost something close to a million in current BTC price on the actual bust a bit with inflation.

This is a nice touch.

Riggs - June 1, 2026, 8:39 pm

(Jun 1, 2026 02:54 PM)Omniscient Wrote: [\[CITE\]](#) There doesn't seem to be an "autoplay" option. Would like to see option to autoplay 10, 25, or 100 rounds at a set price.

Also extend the cookie storage expiration time as every time I return I have to auth the API again.

Inspect Elements seems to show the cookie is 4 hours. Make it at least 48 hours but maybe even a week. Or even better, offer the "Remember Me" on signin.

Thanks for the suggestions. You were a unique case as I gave you backend admin (mostly with write limitations) which is tied to your OAuth token (and in-turn your validated UID), so your session duration was much shorter than that for global users. I've increased the default of both anyway and added a granular admin override for us individually so you can set your own.

I'll need to build and test the autoplay option. Will aim to get that added. Thanks.

Autoplay functionality has now been added. Please report any issues.

Omniscient - June 2, 2026, 8:10 am

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Autoplay seems to work perfectly.

StuffSneak - June 3, 2026, 12:26 am

Wow thats some cool work. After losing so much on actual BB, time to lose HF bytes.

JK, but seriously, really cool. might have some boost to bytes exon as well.

NoSuchAgency - June 3, 2026, 1:15 am

lost all my money, wife took the kids in the divorce. 10/10, will come back to this casino for sure.

xadamxk - June 3, 2026, 10:23 am

I lost 100 Bytes. This shit is rigged. I demand a refund!!

Strike- - June 3, 2026, 5:44 pm

Would love to see a leaderboard to see how other hf members are doing :)

Weekend Offender - June 3, 2026, 9:43 pm

Love the game BUT another member said that they 'will try once Omni adds an award' ...Ever since he said this, Every damn byte I put into it is done with resentment as I know if I held off it would go towards award. What I am suggesting is ADD AWARD PLEASE! The game is fair enough that a punter will not cry it is 'rigged' , It is entertaining...Sure the balance may get a lil delayed but in the end it seems to work itself out...So not a game breaking error. QC-pass lol.

Riggs - June 4, 2026, 12:44 am

(Jun 3, 2026 09:43 PM)Weekend Offender Wrote: [\[CITE\]](#) Love the game BUT another member said that they 'will try once Omni adds an award' ...Ever since he said this, Every damn byte I put into it is done with resentment as I know if I held off it would go towards award.

I mean it depends on how the award is hooked. I'm expecting there will need to be some sort of callback functionality myself and Omni need to work out where a HF cron will execute to just fetch specific stored values from Bustabyte via API or something. If that happens, there's not really anything to say it's restricted to point-in-time unless Omni wants it that way. i'm expecting the same Bustabyte database being used now will continue to be used moving forward.

(Jun 3, 2026 09:43 PM)Weekend Offender Wrote: [\[CITE\]](#) It is entertaining...Sure the balance may get a lil delayed but in the end it seems to work itself out...So not a game breaking error. QC-pass lol.

I have no idea what this means. What delay? Under what conditions is this being observed?

Eran - June 4, 2026, 1:11 am

Lost all the bytes I tried there, can confirm Scamley is doing some shady shit there too.

Weekend Offender - June 4, 2026, 5:45 am

(Jun 4, 2026 12:44 AM)Riggs Wrote: [\[CITE\]](#) I mean it depends on how the award is hooked. I'm expecting there will need to be some sort of callback functionality myself and Omni need to work out where a HF cron will execute to just fetch specific stored values from Bustabyte via API or something. If that happens, there's not really anything to say it's restricted to point-in-time unless Omni wants it that way. i'm expecting the same Bustabyte database being used now will continue to be used moving forward.

I have no idea what this means. What delay? Under what conditions is this being observed?
Sometimes it does not register the Bytes but they come back into my balance and from what I

further notice my bet is failed. The game is perfect though.

Riggs - June 4, 2026, 5:51 am

(Jun 4, 2026 05:45 AM)Weekend Offender Wrote: [\[CITE\]](#) Sometimes it does not register the Bytes but they come back into my balance and from what I further notice my bet is failed. The game is perfect though.

Lol dude I'm still lost. Do you mean there's a client side sync delay? E.g your wallet balance isn't updated in real-time?

Your HF wallet balance only refreshes on page refresh and/or at the point in time you deposit or make a withdrawal. I did this intentionally as I wouldn't expect it to naturally update frequently anyway and I didn't want the Bustabyte server sending multiple requests to the HF API every 1 second for each user submitting bets to fetch their updated HF wallet value.

Your Bustabyte wallet balance should update dynamically in real-time as it's running over websockets.

Weekend Offender - June 4, 2026, 6:00 am

Onsite balance...May have been connection issue my side...IDK but it resolved itself and the balance appeared again. Next times I play will make sure to run my nvidia overlay to screen record.

Riggs - June 4, 2026, 6:02 am

(Jun 4, 2026 06:00 AM)Weekend Offender Wrote: [\[CITE\]](#) Onsite balance...May have been connection issue my side...IDK but it resolved itself and the balance appeared again. Next times I play will make sure to run my nvidia overlay to screen record.

Ok got it, yeah would appreciate that thanks. Would help me understand exactly what's going on and if there's any potential latency issues as I can only see telemetry for server-side.

Omniscient - June 5, 2026, 7:23 am

(Jun 4, 2026 05:51 AM)Riggs Wrote: [\[CITE\]](#) Lol dude I'm still lost. Do you mean there's a client side sync delay? E.g your wallet balance isn't updated in real-time?

Your HF wallet balance only refreshes on page refresh and/or at the point in time you deposit or make a withdrawal. I did this intentionally as I wouldn't expect it to naturally update frequently anyway and I didn't want the Bustabyte server sending multiple requests to the HF API every 1 second for each user submitting bets to fetch their updated HF wallet value.

Your Bustabyte wallet balance should update dynamically in real-time as it's running over websockets.

I think you should remove the HF bytes balance on the main page. Just keep it on the Manage Balance page.

Riggs - June 5, 2026, 8:25 am

(Jun 5, 2026 07:23 AM)Omniscient Wrote: [\[CITE\]](#) I think you should remove the HF bytes balance on the main page. Just keep it on the Manage Balance page.

Done

Omniscient - June 5, 2026, 1:05 pm

(Jun 5, 2026 08:25 AM)Riggs Wrote: [\[CITE\]](#) Done

A little cleaner and slightly less confusing.

SIM-3609092 - June 7, 2026, 4:34 pm

This is pretty cool! Where would I be able to find the API to see what kind of mini-game I can

create?

ModernEHustle - June 7, 2026, 5:05 pm

Yeah why not, maybe some upgraded slots be cool too

Weekend Offender - June 17, 2026, 11:56 pm

<https://prnt.sc/0X5AQWWd6ey2>

are we in broken state...tried everything my side so thought i would confirm? TIA!

Riggs - June 18, 2026, 1:51 am

(Jun 17, 2026 11:56 PM)Weekend Offender Wrote: [\[CITE\]](#) <https://prnt.sc/0X5AQWWd6ey2>

are we in broken state...tried everything my side so thought i would confirm? TIA!

Fixed. I changed the default provably fair hash chain regeneration value from 10,000 games to 100,000 games (so each terminal hash is tied to more games), but the new longer game loop inadvertently caused the MySQL connection to timeout so everything paused.

Integrity of the current 100,000 hash chain persists and can be verified here:

<https://bustabyte.com/chain-history>

Apologies for the downtime.

Confound - June 18, 2026, 8:37 am

its awesome, although i lost my bytes

_VOX - June 18, 2026, 8:38 am

I'm saving up my bytes as of now for this

Proof - June 19, 2026, 6:03 pm

There a leaderboard for this? Interested to see highest HF payouts.

Also is this filterable via bytes history/ under what if yes?

Fun game!

Punisher - June 20, 2026, 12:33 pm

This is really cool, I was making 100 byte auto bets at 1.01x for barely any profit and then switched to 10 byte bets and within 2 games it hit 1.00x, phew!

Made a 9 byte profit, gg.

Nice work!