

Forum:[Hack Forums](#)

Thread: [CS2 Cheat - COUPON -25% \(11€ -> 8.25€\)](#)

reroveD - August 14, 2026, 8:08 am

? CS2 CHEAT — UNDETECTED SINCE 2013 ?

Aimbot · RCS · Triggerbot · Semi Rage · ESP · Chams & Glow · Radar · Smoke Helper · Skin Changer

? HackForums exclusive: use code HF-25 at checkout -> -25% off
1 Month goes from €11 to €8.25

by Reroved — private cheat provider since 2013
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WHAT IS IT

The most trusted private cheat for Counter-Strike 2. Undetected since 2013 — V3 launched in 2025 and has been undetected since day one. Lightweight, stream-safe, fully customizable, with an in-game GUI covering 17 modules and unlimited saved configs.

We monitor anti-cheat updates continuously and patch proactively. Every customer gets auto-updates after each CS2 patch.

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FEATURE LIST

? AIMBOTMain: Aim Key (Hold / Always) · Visibility Check · Ignore Teammates
Hitboxes: Vertical AIM (spine tracking) · Head · Neck · Chest · Stomach · Arms · Legs
Settings: FOV (degrees) · Smooth Min · Smooth Max
Safety: Jumping Target · Through Smoke · While Jumping · Knife/Grenade · If Flashed · While Reloading · When No Ammo
Humanization: Constant Speed Smooth · Enable Curve · Curve Min/Max (0.1–10) · Direction Random/Up/Down
Anti-Stick: Max Time (0–3000 ms) · Max Bullets (0–30)
Spray FOV Expansion: Final FOV · Ramp Time · Start Bullets · Disable Anti-Stick
Visualization: Draw FOV (Crosshair) · Draw FOV (Target)

? RCS — RECOIL CONTROL SYSTEMMode: Standalone / Aimbot Only / Both
Strength X & Y (0–100%) · Skip While Jumping · Skip Bullets (0–30)
Progressive RCS: Start After Bullet · Full Strength At Bullet · Final Strength X/Y
Per weapon category: Pistol · SMG · Rifle · Sniper · LMG · Shotgun

? WEAPON CONFIG (per-weapon settings)Aimbot per weapon: FOV · Smooth Min/Max · Constant Speed Smooth · Curve Min/Max · Anti-Stick Max Time & Max Bullets
RCS per weapon: Strength X/Y · Skip Bullets · Mode · Skip While Jumping

? TRIGGERBOT Trigger Key (Hold / Always) · Ignore Teammates · Delay Min/Max (3–100 ms)
Fire Mode: Single / Burst / Auto · Burst Count · Hit Chance (0–100%)
Hitboxes: Head · Neck · Chest · Stomach · Pelvis · Arms · Legs
Safety: Through Walls (Off/On/Snipers) · Sniper Only · Skip If Flashed / Jumping Targets / Through Smoke / While Jumping / Knife-Grenade / When No Ammo

? SEMI RAGE Semi Rage Key (Hold / Always) · Fire Mode Single/Auto · Stop Shot · Ignore Teammates
Hitboxes + Min Damage (0–130) + Random Spot
Wallbang per weapon list: Pistols / SMGs / Rifles / Snipers / Shotguns / Heavy — All or None per category
Full safety set (flash, smoke, jumping, reloading, no ammo...)

? PLAYER ESP Boxes: 2D Box · 2D Outline · 2D Corner · 2D Corner Outline · 3D Box · 3D Outline · Floor Circle · Floor Box · Box Padding
Visibility: Visibility Check · Enemies Visible Only · Team Visible Only
Eye Direction: Line Length (10–500) · Thickness (1–5 px)
Info: Name · Distance · Health Text · Health Bar · Weapon Text · Weapon Icon · Ammo · Armor · Helmet · Defuse Kit · Scoped
Skeleton: Head · Spine · Left/Right Arm · Left/Right Leg
Step ESP: Footprint / Circle / Square / Cross X / Dot / Diamond — Radius · Thickness · Duration

? ESP DESIGN — drag & drop editor Live preview with an animated player and real 2D box tracker
Drag & drop your ESP tags: reorder them, move them from side to side
Disabled tray: drop a tag to disable it, drag it back to re-enable
Health bar anchor: vertical strip glued to the box, movable to any side

? CHAMS & GLOW 8 Chams render modes: Fill / Wireframe / Pulse / Scanlines / Holographic / Glitch / Plasma / Grid
4 Glow styles: Outline / Soft Halo / Pulse / Edge Glow — Intensity 0.25x–2x
Enemies · Teammates · Visible Only · Max Distance (both modules)
Death effects: Particle Burst · Particle Storm · Ring Pulse · Lightning Bolt · Energy Sparks

? WORLD ESP C4: Box · Carrier · Status · Timer style Text/Window · Timer size
Grenades: Box · Name (HE/Flash/Smoke/Molotov/Decoy) · Icon (size 1–7) · Trail + thickness & length
Grenade Prediction: trajectory line · impact radius · distance in meters · bounce marks
Grenade Timer: Bar or Ring style — Smoke · Molotov/Incendiary · Flashbang
Dropped weapons: Box · Name · Max Distance — plus Hostage Box

? SMOKE HELPER Lineups with auto-detect of the current map
Maps: de_dust2 · de_inferno · de_mirage · de_nuke · de_anubis · de_overpass · de_train · de_ancient · cs_office · cs_italy
Line thickness · Text size · Circle radius · Show crosshair
Show distance · Highlight closest · Max distance · Fade start distance

? RADAR HACK Mini Map mode: Follow Player · Range 1500–12000 · Rounded · Player/C4 size
Classic mode: centered on player · rotating · C4 diamond size
Enemies Only · Show C4 · Show Borders · Size · Position X/Y · Transparent overlay mode
Auto range per map with per-map input, quick reset and custom map support

? PLAYER INFO PANEL Separate Enemy and Team panels, each with its own X/Y position

Name · Health · Money · Primary & Secondary weapon
Armor · Helmet · Defuse Kit — with graphical icons
Health & Armor bars (custom width) · Panel width · Entry height · Background alpha · Text/icon size
· Borders · Headers

? SKIN CHANGER Client-side only — safe in matchmaking
Separate T / CT loadout · full paint-kit database on every weapon
Wear (Factory New -> Battle-Scarred) · Pattern Seed (0–1000) · Custom Nametag · Reset to Vanilla
All knife models + paint kits, wear and seed
All glove models + paint kits, wear and seed
Favorites: star to save, one-click equip/unequip, auto-updated skin list on inject

? COLORS — everything is customizable GUI opacity + animated 2-color border · Crosshair · FOV crosshair/target · Grenade timers
Player Info panel: T/CT backgrounds, text, headers, health bar high/low/critical, armor bar
Scoreboard hack: odd/even rows, dead overlay, name, money
World: C4 timer safe/danger, C4 status kit, grenade trail, prediction line & impact
Skeleton (head/spine/arms/legs), eye direction, health bar, damage flash, helmet, defuse kit, scoped
Player boxes: T/CT occluded and visible · Radar: player, enemy, team, outline, C4, noise circle
ESP texts, Smoke Helper, Vote Detector, Spectator List, Step ESP

? MISCAuto Accept with delay min/max
Scoreboard Hack: HP · Weapon · Grenades · Kevlar · Helmet · Defuse Kit · Money
C4 Damage Predictor — ± 1 HP accuracy
Vote Detector — see enemy and team votes
Spectator List — know who is watching you
Crosshair: 10 styles (Classic / Dot / X / Circle / Square / Triangle / Diamond / 3 animated) + weapon filter
Bunny Hop · Third Person (toggle key) · Viewmodel X/Y/Z + Weapon FOV
Hitsound (Beep/Bell/Click, pitch 200–2000 Hz) · Hitmarker · Damage Marker (side, size, duration, rise, color)
HUD: Watermark · Time · Date · FPS · draggable live Status Recap

? KEYBINDS GUI Key · Panic Key (instantly kill every visual)
Toggle Aimbot / RCS / Weapon Config / Triggerbot
Toggle Player ESP / World ESP / Radar / Player Info / Smoke Helper

? CONFIG Quick Save · Load · Overwrite · Delete
Unlimited profiles — every module is saved

SYSTEM REQUIREMENTS

? Windows 10 (64-bit) and Windows 11 (64-bit)
? Latest Steam version — auto-updated after patches
? All game modes supported
? Any CPU able to run CS2 — no extra GPU requirement
? ~0% FPS impact with every module enabled
? Stream-safe — overlays hidden from Twitch / Kick / YouTube output, still fully visible to you
? macOS / Linux — not supported

PRICING

? PROMO CODE: HF-25 — 25% OFF YOUR ORDER ?

Example: 1 Month -> €11 €8.25

Enter the code at checkout, the discount is applied instantly.

All plans include every feature above. Instant delivery, auto-updates, 24/7 support.

Don't forget the code HF-25 at checkout for -25%.

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HOW IT WORKS

1. Purchase -> 2. Instant download -> 3. Run the loader -> 4. Open the GUI in-game and play.

Under 5 minutes from checkout to in-game.

LINKS

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[*]Old Thread: <https://hackforums.net/showthread.php?tid=6318210>

[/list]

13 years undetected. Code HF-25 for -25% — questions? Post below ! [contract=tid]Start Contract[/contract] [warn]