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Thread: [Feels Good Man! - Twitch Emotes in Convo](#)

Terry A. Davis - August 30, 2026, 5:00 pm

Twitch Emotes 4 Convo

Just when you thought Vibe Coded projects couldn't get any more brain rot, I welcome you to my vein attempt at being a cool cat.

Welcome Twice Emotes to HF! Well, specifically Convo... Mostly because I hate myself, and never really got into the Twitch Wagon, so thought I'd bring it to HF in the most unique way possible.

Just when you thought it couldn't get any worse in the cesspool known as Convo, I introduce you to the most vibe coded code that has ever been vibed.

Spoiler ([Click to View](#))

<https://pastebin.com/LQ4jSw3Q>

Tested with Tamper Monkey on Edge, might not work, but hey. I'll look at making it a little more robust later tonight when out of work hours.

It adds basic twitch emotes, a recent emote list on the right under all users, and a terminal icon at the top to let you select new channels you might want to pull images through.

you can press up/down/tab to select emotes it lists as ones to select. It will render all messages containing valid emotes within ":".

Enjoy... Or don't.

?? I hate that I made this.

xadamxk - August 30, 2026, 5:15 pm

Mind adding screenshots?

Sounds like a cool project!

Terry A. Davis - August 30, 2026, 5:19 pm

Don't give me praise, it's awful!

Recent Emotes:

Image 1 ([Click to View](#))

Custom Channels:

Image 2 ([Click to View](#))

Popup Overlay

Image 3 [\(Click to View\)](#)

Inline and Standalone

Image 4 [\(Click to View\)](#)

Non-Users will just see the :emotename: syntax. Taken from how FFZ and BTTV work for their emote parsing on Twitch. This was meant to be a shit post, but if we harass Omni enough, maybe, just maybe the caner will become official.

Tyr - August 30, 2026, 6:21 pm

Really cool shit bud.