

# Forum:[Hack Forums](#)

Thread: [\[Free\] Polymorphic PE Crypter x86/x64, no runtime deps, unique output per build](#)

rspower - September 1, 2026, 6:35 am

Hey,

free crypter written in C (no .NET, no C++ bloat). Goal is keeping payloads clean vs AV/ML, every build produces a different binary, so static signatures and hash DBs don't stick.

updates 2026-09-20

- payload is deflate-compressed before AES -> noticeably smaller output
- stub body now decodes out-of-place into a private scratch buffer:  
the image's own code section is never made writable at runtime  
(no RW->RX transition on the image section)
- stub body is XOR-encoded + opcode-variented per build, not just the blob
- import table reduced to 6 kernel32 entries, the rest resolved via  
GetProcAddress at runtime
- scantime hardening: entry point in .text, plausible section names,  
randomized magics + PE header fields, random section padding
- anti-analysis: added PEB module-count sandbox heuristic (soft score)
- tempfile fallback now delete-on-close, minimal on-disk window
- build survives local AV quarantine (unique output names per run, retry)

features

- x86 + x64, and the 64-bit CLI can protect 32-bit targets (cross-arch)
- polymorphic: random section names, random AES-256 key/IV, junk-code +  
opcode/register shuffling -> output is unique every run (diff two builds)
- AES-256-CBC on the payload (deflate-compressed first), high entropy,  
no plaintext strings in the section
- zero runtime deps: static, only 6 kernel32 imports in the IAT,  
no VCRUNTIME/MSVCP/UCRT — the protected EXE only needs the OS
- RWX split: code section [R,X] + data section [R,W], no single RWX block to flag
- runs the payload in-memory through the real Windows loader,  
tempfile fallback if that path fails
- IAT + base-relocation fixup at runtime
- basic anti-analysis (debugger / hypervisor / module-count heuristics)
- GUI + CLI, no config, no license, no backdoors

? loading encrypted image...

<https://antiscan.me/scans/ead5ed35-44f7-40d3-a14f-a218d389e29c>

Never upload the stub to VirusTotal!

usage

- cli: prot.exe [-no-anti] <input.exe> [output.exe]
- gui.exe: drop the EXE, hit protect

feedback / bug reports welcome, PM me if something's off

[attachment=2438]

**ryryh4ck** - September 1, 2026, 9:17 pm

100 bytes dont Is free

**rspower** - September 2, 2026, 12:38 am

(Sep 1, 2026 09:17 PM)ryryh4ck Wrote: [\[CITE\]](#) 100 bytes dont Is free  
skid protection

**missionstatements** - September 2, 2026, 10:56 am

Willing to try it out. I am interested

**seuq** - September 3, 2026, 1:53 pm

gonna try it out. ty

**cybervirus** - September 10, 2026, 8:23 am

Good Thanks a lot

How do I download it?

**HaykHaykHayk** - September 12, 2026, 5:41 am

this is really interesting

**rspower** - September 14, 2026, 3:42 am

Update:

Changelog (2026-09-14)

AV-Evasion Hardening, Deflate Payload, Build Resilience

Deflate Payload

New raw DEFLATE (RFC 1951) without zlib/GZIP wrapper.

Payload gets compressed before AES if it saves space; stub decompresses after AES.

Scan-Time Hardening

Plausible section names instead of random ones.

Entry point stays in .text; blob section is named .text.

Random padding, randomized magic, varied PE header per build.

Per-build instruction variants in stub body; smaller BSS path buffer.

Scattered API Resolution

Blob and stub resolve several APIs via LoadLibraryA + GetProcAddress.

IAT fallback remains if needed.

Anti-Debug (Soft)

PEB module count adds sandbox score if too few modules. No hard bail.

Tempfile Trace

Windows loader path deletes the file right after CreateProcessW.

**CyberXero** - September 14, 2026, 3:49 am

Quite Interesting !

My laptop isn't at my fingertips right now so I am gonna bookmark this for now ?

**rspower** - September 14, 2026, 3:57 am

atm I am working on an auto-spreading worm (Discord, Telegram, LAN, USB, and email spreader) based on the Stuxnet source code. I will release an alpha version soon

**CyberXero** - September 14, 2026, 4:07 am

(Sep 14, 2026 03:57 AM)rspower Wrote: [\[CITE\]](#) atm I am working on an auto-spreading worm (Discord, Telegram, LAN, USB, and email spreader) based on the Stuxnet source code. I will release an alpha version soon

That's cool !

Keep us posted, will check back here laterrr

**Unknown2027** - September 16, 2026, 10:40 pm

Thank you

**drugsandmoney** - September 17, 2026, 6:58 am

thanks will check out.

**rimpk901** - September 17, 2026, 10:28 am

thx i try this

**rspower** - September 20, 2026, 8:43 am

Changes:

- The stub body no longer decodes in place. At runtime the polymorphic blob now copies the encoded body out of the image's .text into a private VirtualAlloc scratch buffer (code RX, data RW), decodes it there, and jumps into it. In-place decode remains as fallback if the alloc fails.  
=> The image's own code section is never set writable at runtime again  
no more RW->RX transition on the image section (WriteWatch / ProcessWriteCache heuristics).
- All stub data (API resolution, strings, hoisted globals, kernel32/GetProcAddress refs) is now routed through a single g\_ctx structure in .data, reached via one anchor pointer. The decoded body no longer touches the IAT, .rdata or .data directly.  
=> Import table shrunk to 6 kernel32 entries.
- The g\_ctx magic and its string literals are randomized per build (same scheme as the skeleton-table magic), so cross-build pattern matching against the context block no longer works.
- AES/deflate lookup tables (sbox/rsbox/rcon, huffman tables) moved behind

UD for Windows Defender atm runtime and scantime

**bytetime** - September 20, 2026, 10:28 am

I will check this out

**cryptobuster** - September 21, 2026, 8:36 am

(Sep 20, 2026 10:28 AM)bytetime Wrote: [\[CITE\]](#) I will check this out  
did it work bro

**shinoas** - September 22, 2026, 3:04 am

so cool

**tongdatianxia12** - September 25, 2026, 11:10 am

May I ask how to contact you? What is your Telegram account?

**KaNNabys** - September 27, 2026, 4:42 pm

Any other method to get besides bytes?

**kopar132** - September 29, 2026, 10:55 am

thanks bro i will try this.

**hakunamatata4x9** - September 30, 2026, 10:23 am

i want to test this one, but no credits here. Send me a dm pls

**ff077** - October 2, 2026, 6:06 pm

Thanks ! Let's try this

**Unkn0wnacc0un7** - October 3, 2026, 5:54 pm

good design!