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Thread: [What game completely changed the way you think about games?](#)

Mxstermind - September 21, 2026, 10:41 am

What game completely changed the way you think about games?

Not necessarily your favorite game.

I'm talking about a game where, after playing it, you looked at games differently.

For me, I think those are more interesting than simply asking what's the GOAT.

It could be because of:

The story

The freedom

The world

The multiplayer

The difficulty

The mechanics

The atmosphere

Or just how much time you ended up putting into it

Some games are fun for a week and you forget about them.

Others somehow stay in your head years later.

I'm curious what everyone's answer is.

What game had the biggest impact on you personally, and what did it do differently?

Bonus question:

If you could erase your memory of ONE game and experience it again for the first time, which one would you choose?

Bastille - September 21, 2026, 11:56 am

The first one that comes to my mind is Clair Obscur : Expedition 33, this is a master piece. I've played a lot of games but this one really hit differently, you can feel that the game has been made by people who love what they do. It's a turn-based RPG, and I'm not fond of this type of game, but they improved it with some defense / parry sequences so you're more active in the fights, and it

changes a lot compared to usual turn-based RPG.

Another one is Until Dawn. An horror videogame, with multiple choices, and the story changes through the choices you make. Some characters will die, others will survive, and the story changes a little bit everytime. So you can play the game many times with different stories and endings. Same for "Detroit : Become Human". These are kinda "narrative games", sometimes it feels like a movie or a series.

Bonus question: If you could erase your memory of ONE game and experience it again for the first time, which one would you choose?

Clair Obscur Expedition 33, definitely, I've finished the game two times. If you didn't play yet, I highly recommend you to. But your standards regarding videogames could be impacted ? During the game I felt different emotions, I laughed, I cried, I've been angry, and sad as well. Since I've played this game, the other ones feel bland / soulless.

TokenStock - *September 21, 2026, 1:43 pm*

Dark Souls 3

This game is truly amazing and i probably spent like 500+ hours on multiple playthroughs. Helped me through the pandemic and through a more depressing phase. I highly recommend it

matthewlehmkulh - *September 21, 2026, 6:38 pm*

thank you