

## Forum: [Hack Forums](#)

Thread: [\[VB - C#\] UDP Flood Fucntion \(For RAT Thread\)](#)

**xSilent** - October 27, 2010, 11:54 pm

This is a UDP flood function I made, have fun.

Spoiler [\(Click to View\)](#)

You have my rat tutorial, how to use flags with flags and this. So this should get you going for your own rat.

**Willem** - October 28, 2010, 1:55 pm

Hey thank you for this. Just what I needed =D

**GoldStar** - October 28, 2010, 2:20 pm

some remarks, last line in the try statement is sleep, and catch is a sleep also, so you can put one after the end try if your gonna sleep anyway.

i suggest that you remove that boolean, loop infinitely, and the sub stopflooding would abort all threads.

Edit : forgot to say thnks for the contribution ^^

**xSilent** - October 28, 2010, 2:25 pm

(Oct 28, 2010 02:20 PM)Miharbi-DoNo Wrote: [\[CITE\]](#) some remarks, last line in the try statement is sleep, and catch is a sleep also, so you can put one after the end try if your gonna sleep anyway.

i suggest that you remove that boolean, loop infinitely, and the sub stopflooding would abort all threads.

Edit : forgot to say thnks for the contribution ^^

If you use a boolean and if it becomes false then the thread will abort itself and I forgot about the sleep thing so thanks for that.

**GoldStar** - October 28, 2010, 2:31 pm

(Oct 28, 2010 02:25 PM)xSilent Wrote: [\[CITE\]](#) If you use a boolean and if it becomes false then the thread will abort itself and I forgot about the sleep thing so thanks for that.

yeah it's almost the same^^ but with a boolean thread will finish the code and exit. but aborting the thread will shutdown flooding where ever it is (sending, sleeping...) it gives it a bit of precision.

**Joseph Ducreux** - October 28, 2010, 10:11 pm

why do you post picture's OP why dont you just post the code..

Only reason why I dont +rep

**xSilent** - October 28, 2010, 10:43 pm

(Oct 28, 2010 10:11 PM)Ubuntu-10.10(is god) Wrote: [\[CITE\]](#) why do you post picture's OP why dont you just post the code..

Only reason why I dont +rep

So people can't be lazy and copy and paste then call it there's.

And is you saying that's the reason you don't +rep supposed to break my heart or something?

**BaussHacker** - October 28, 2010, 11:58 pm

One thing for while.

You can just use while (KeepFlooding)

instead putting == true.

while (KeepFlooding) is equal to while (KeepFlooding == true)

while (!KeepFlooding) is equal to while (KeepFlooding == false)

:)

But nice thought, I like ur tuts etc. alot, because ur posting exampel for VB + C#, wich will help away more for peoples, because they will see the 2 synthax different and how you can do it in both languages :P

**spookyman166** - January 6, 2011, 8:33 pm

if you really want to stop people c+p this then you need to water mark the images so that only a human can distinguish it. if you get what i mean.

Also this is nice code. But i would suggest a timer or two in there. Would eat less CPU and memory that making so many threads.

**faddd** - January 12, 2016, 2:50 pm

what its is shit ss isint avibile

**theDIVISION** - January 12, 2016, 2:54 pm

(Jan 12, 2016 03:50 PM)faddd Wrote: [\[CITE\]](#) what its is shit ss isint avibile

If you look at the date it was originally posted, it was 6 years ago.

That could be one of the reasons why it is not working.

The gravedig is strong with this one lol.

[Video: <https://www.youtube.com/watch?v=HbvYeLxMKN8>]

If it wasn't your first post, I would actually suggest learning sockets and WebRequests.

**Odus** - January 12, 2016, 5:29 pm

(Jan 12, 2016 03:54 PM)theDIVISION Wrote: [\[CITE\]](#) If you look at the date it was originally posted, it was 6 years ago.

OP's still active, he might update the thread.

**theDIVISION** - January 12, 2016, 5:41 pm

(Jan 12, 2016 06:29 PM)Odus Wrote: [\[CITE\]](#) OP's still active, he might update the thread.

You're right, OP is still active but the way the problem was put, he was frustrated that this 6 year old code is not working. Also, the use of vulgar language for no reason or well, the attempt to lol

