

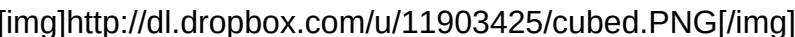
Forum:[Hack Forums](#)

Thread: [\[ULLF\] Cubed Sunshine PSD](#)

SavageBoys - December 4, 2010, 8:20 pm

Just figured I would start sorting through my psd's and sharing a few, this one is a large art I did a little while back.

Preview:

Spoiler [\(Click to View\)](#)
(Wallpaper version, psd is more square)

Download:

[Cubed Sunshine](#)

If your wondering why I don't just make a pack, its because most of my LA's are well over 50mb and it will start to add up.

I was planning on doing a v2 but lost interest in 3D.

SYRINGE™ - December 6, 2010, 3:10 am

Thanks for the share! I like the idea and the cubes!

stiveno - December 7, 2010, 1:51 pm

Why do we need a .psd of this?

SavageBoys - December 7, 2010, 5:47 pm

(Dec 7, 2010 02:51 PM)stiveno Wrote: [\[CITE\]](#) Why do we need a .psd of this?
Why does anyone release psd's?

Buzz Lightyear - December 7, 2010, 6:08 pm

(Dec 7, 2010 02:51 PM)stiveno Wrote: [\[CITE\]](#) Why do we need a .psd of this?
Do you know what Photoshop is? Once you know what that is, it's self-explanatory.

SavageBoys - December 7, 2010, 6:14 pm

(Dec 7, 2010 07:08 PM)Buzz Lightyear Wrote: [\[CITE\]](#) Do you know what Photoshop is? Once you know what that is, it's self-explanatory.
I thought it was just me wondering there for a second haha

stiveno - December 8, 2010, 12:42 pm

(Dec 7, 2010 07:08 PM)Buzz Lightyear Wrote: [\[CITE\]](#) Do you know what Photoshop is? Once you know what that is, it's self-explanatory.
I know what Photoshop and psd's are I not flaming you or spamming, I just wanted to know how exactly this is something that people can use to benefit their own art. this is pretty much a finished piece.

(Dec 7, 2010 06:47 PM)Evolution Zero Wrote: [\[CITE\]](#) Why does anyone release psd's?
Thats what I want to know

SavageBoys - December 8, 2010, 2:19 pm

(Dec 8, 2010 01:42 PM)stiveno Wrote: [\[CITE\]](#) I know what Photoshop and psd's are I not flaming you or spamming, I just wanted to know how exactly this is something that people can use to benefit their own art. this is pretty much a finished piece.

(Dec 7, 2010 06:47 PM)Evolution Zero Wrote: [\[CITE\]](#) Why does anyone release psd's?
Thats what I want to know
Its not finished, I never got a chance to.

It may not look it, but this is its barebones state.

I have it set up to were users can swap out the textures and rotate/adjust the 3D cubes.

Its mainly so people can work on lighting with 3D objects, as I for one do not use the default lighting methods in the 3D editor.