

Forum:[Hack Forums](#)

Thread: [? \[VB.NET\] API Viewer & DLL Injector \[SOURCE\] ?](#)

Modesty - December 12, 2010, 11:43 am

I got bored today, so I thought that an API viewer would cure my boredom, however it only did so for about half an hour while I was converting the messy unsafe c# code I had found to vb.net.

Credits: <http://liron-anavy.blogspot.com/2009/10/list-dlls-exported-functions-in-c.html>

The original author had provided some snippets on how to load the exported functions from an unmanaged dll, so I converted the existing code to vb.net, made the structures and tweaked it a bit to make it better for the user.

To use it, follow the vid:

Or if it doesn't load, just go to File -> Load Library -> choose the DLL, e.g. kernel32.dll and click "Load Functions".

Then you can export the functions as a text file.

You can also use the dll injector to inject dlls. This also, I converted from c# to vb.net.

Credits: <http://forum.cheatengine.org/viewtopic.php?t=193237>

So mostly it was just a converting/clearing/tweaking/editing job, but it works so that's the golden rule ^^

Download (source and/or app itself): <http://www.strokenine.com/blog/?p=233>

TERMS OF USE!!!!;

- you may use the source for anything, commercial, non commercial, giving it to your girlfriend whatever....
- do try to keep the credits for it intact, or atleast for the two c# sources which I used to make this.

The-One - December 12, 2010, 11:46 am

First, nice job. Another great release :)

The Unknown - December 12, 2010, 11:48 am

this is great man , great job , 10x for releasing it

kobac - December 12, 2010, 11:50 am

Thanks for this. Nice release :)

quintz - December 12, 2010, 11:52 am

I'm a big fan of pixelfrag labs..

We need this src! ?

KingCobraXD - December 12, 2010, 11:53 am

Wow. That is very nice! Thnx for sharing!

Modesty - December 12, 2010, 11:55 am

(Dec 12, 2010 12:52 PM)quintz Wrote: [\[CITE\]](#) I'm a big fan of pixelfrag labs..
We need this src! ?
I've provided the link to the source and or the app itself :)

µnKn0wn_H4CK3r - December 12, 2010, 11:58 am

Hi!

Thanks for the source.

But I especially wanted to write this post because I find your website is well made! Looks good at my eyes ? !

Modesty - December 12, 2010, 12:00 pm

(Dec 12, 2010 12:58 PM)BabyHack Wrote: [\[CITE\]](#) Hi!

Thanks for the source.

But I especially wanted to write this post because I find your website is well made! Looks good at my eyes ? !

Merci beaucoup, mais ce n'est pas fini :3

ImSpare - December 12, 2010, 1:27 pm

Nice Job, now the public has a vb.net injector source :)

codepoet - December 12, 2010, 9:24 pm

I will start studying this ASAP!!!

iRtehLeet™ - December 12, 2010, 9:32 pm

PYRO.. you just keep doing what your doing because its kickass. Nice share!

Modesty - December 13, 2010, 8:25 am

Lol thanks for the comments guys :) I will soon be releasing a tut on how to use .msstyles to skin your application with a free 3rd part lib :3

µnKn0wn_H4CK3r - December 13, 2010, 8:32 am

(Dec 12, 2010 01:00 PM)P Y R O Wrote: [\[CITE\]](#) Merci beaucoup, mais ce n'est pas fini :3Han, t'es français ? ? Or you only learn french at school ? ?

Modesty - December 13, 2010, 8:33 am

(Dec 13, 2010 09:32 AM)BabyHack Wrote: [\[CITE\]](#) Han, t'es français ? ? Or you only learn french at school ? ?

Hah non je ne suis pas francais but yes we learn at school ^^

µnKn0wn_H4CK3r - December 13, 2010, 9:58 am

(Dec 13, 2010 09:33 AM)P Y R O Wrote: [\[CITE\]](#) Hah non je ne suis pas francais but yes we learn at school ^^Ok ? !

Spoiler ([Click to View](#))

This is too short... REALLY?

shadow1992 - December 13, 2010, 10:17 am

Awesome! Nathan did it first but you release source to public! Thanks at all!

n0pcode - December 13, 2010, 10:26 am

(Dec 13, 2010 09:25 AM)P Y R O Wrote: [\[CITE\]](#) Lol thanks for the comments guys :) I will soon be releasing a tut on how to use .msstyles to skin your application with a free 3rd part lib :3

When you going to be doing this :D? Been sweating it out all weekend trying to perfect MSSTYLE import, but it's been such a fucking pain D:

Modesty - December 13, 2010, 12:11 pm

(Dec 13, 2010 11:17 AM)shadow1992 Wrote: [\[CITE\]](#) Awesome! Nathan did it first but you release source to public! Thanks at all!

Nathan? He did....??

I've never seen it o.O Mind linking me to the thread?

(Dec 13, 2010 11:26 AM)kript0x Wrote: [\[CITE\]](#) When you going to be doing this :D? Been sweating it out all weekend trying to perfect MSSTYLE import, but it's been such a fucking pain D:

I'll do it soon enough :3 it's not that great though as not all elements get skinned D=

SIM-99212 - December 22, 2010, 10:06 pm

Your API viewer seems to work fine for the dlls that come with Windows. However, it doesn't seem to work with a DLL I made in VB6 using the technique in this link:

http://windowsdevcenter.com/pub/a/windows/2005/04/26/create_dll.html?page=1

I made the MathLib DLL using the code contained in the link.

I also can't inject the DLL as-is into calc.

What would I need to modify in my DLL/your source to make it able to inject my DLL into calc? Also, where would I put the code in my VB6 DLL so that it runs when I inject it into a process--like Nathan's picture below?

[img]<http://img818.imageshack.us/img818/3020/92534497.gif>[img]

Sorry if this problem is too stupid to be worth mentioning--I just want to start learning and experimenting with DLL injection.

koryusai - December 23, 2010, 1:41 am

Thanks nice job, i might learn something from this... :)

Modesty - December 23, 2010, 1:57 am

(Dec 22, 2010 11:06 PM)jawatim Wrote: [\[CITE\]](#) Your API viewer seems to work fine for the dlls that come with Windows. However, it doesn't seem to work with a DLL I made in VB6 using the technique in this link:

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[img]http://img818.imageshack.us/img818/3020/92534497.gif[/img]

Sorry if this problem is too stupid to be worth mentioning--I just want to start learning and experimenting with DLL injection.

Firstly, the API viewer only views exported functions in a dll made in c or c++. When you make DLLs in c/c++, you can define which functions you want to export, to be able to be used by other languages, such as the .net languages. Then this program will be able to load the assembly and show what the exported functions are by reading parts of the header. VB6 dlls use a different method to export functions, and so can't be read.

Secondly, you will want to inject a native DLL, such as one made in C++/C/Delphi etc that doesn't require a runtime. As far as I am aware, vb6 does require a runtime environment. So make a dll in delphi that shows a messagebox in the main method, and then go to the dll injector tab, choose calc.exe from the dropdown list and click inject.

d3v1l401 - December 23, 2010, 9:49 am

oh my god!
excellent work!

SIM-99212 - December 23, 2010, 10:28 am

(Dec 23, 2010 02:57 AM)P Y R O Wrote: [\[CITE\]](#) Firstly, the API viewer only views exported functions in a dll made in c or c++. When you make DLLs in c/c++, you can define which functions you want to export, to be able to be used by other languages, such as the .net languages. Then this program will be able to load the assembly and show what the exported functions are by reading parts of the header. VB6 dlls use a different method to export functions, and so can't be read.

Secondly, you will want to inject a native DLL, such as one made in C++/C/Delphi etc that doesn't require a runtime. As far as I am aware, vb6 does require a runtime environment. So make a dll in delphi that shows a messagebox in the main method, and then go to the dll injector tab, choose calc.exe from the dropdown list and click inject. Thanks for the info. So that technique detailed in my link really doesn't create native DLL's?

The guy used def files and exported the functions like a C++ DLL though (according to what he said.).

xCocaine - December 23, 2010, 10:30 am

Nice job, thanks for sharing your work!

Modesty - December 23, 2010, 10:32 am

(Dec 23, 2010 11:28 AM)jawatim Wrote: [\[CITE\]](#) Thanks for the info. So that technique detailed in my link really doesn't create native DLL's?

The guy used def files and exported the functions like a C++ DLL though (according to what he said.).

The technique detailed creates vb6 dlls. Whether or not vb6 is native or not is debatable, but since it needs a runtime environment just like vb.net, I wouldn't call it native. You could try though, create a vb6 dll, and in the main sub, put msgbox("hello world") and see if it works.

If that doesn't work, create a dll in delphi that shows a messagebox, or one in c or c++ and then inject it, and it should work.

(Dec 23, 2010 11:30 AM)xCocaine2 Wrote: [\[CITE\]](#) Nice job, thanks for sharing your work! np bro, but all I did was convert to vb.net, add the missing structures, make the code working and optimise it xD Credits to the other guys who posted the snippets in c# frst ?

***.dll** - July 17, 2011, 8:06 am

Someone hacked site to download this file is there way to upload on other site...

Penthos - July 17, 2011, 8:25 am

(Jul 17, 2011 08:06 AM)adell89 Wrote: [\[CITE\]](#) Someone hacked site to download this file is there way to upload on other site...

Yep site hacked :(

[IMG]<http://img215.imageshack.us/img215/3073/captureuud.png>[IMG]

Any chance for it via a PM? Many thanks dude :P

Modesty - July 17, 2011, 10:36 am

Try it again guys, silly mistake of mine to leave a vulnerable page up ^^

felicixus - July 17, 2011, 12:14 pm

Amazing... Completely amazing man! THANKS!!

HopeSaraiva - April 20, 2012, 9:36 am

Whwhere is the source? Anyone can give the source?

Modesty - April 20, 2012, 3:25 pm

(Apr 20, 2012 09:36 AM)HopeSaraiva Wrote: [\[CITE\]](#) Whwhere is the source? Anyone can give the source?

Sorry I moved servers, here's the link: <http://www.pixelfrag.com/downloads/apiviewer/ApiViewer.zip>

HopeSaraiva - April 23, 2012, 11:32 am

Thanks bro :D Very thanks ,great share

Modesty - April 23, 2012, 11:36 am

This thread is almost 2 years old and involves a lot of coding practices so I apologise for that aha.

GoLD.? - April 23, 2012, 12:43 pm

Nice job, thanks for sharing mate seems nice.

mrholeeos - November 22, 2014, 7:52 pm

whats the new link =3 because i would like to use it

Aeonhack Archivist - November 22, 2014, 8:59 pm

(Nov 22, 2014 08:52 PM)mrholeeos Wrote: [\[CITE\]](#) whats the new link =3 because i would like to use it

Kindly take your bags and get the fuck out.

mrholeeos - November 23, 2014, 1:50 pm

(Nov 22, 2014 09:59 PM)Chernabog Wrote: [\[CITE\]](#) Kindly take your bags and get the fuck out. why?

im sorry <http://www.strokenine.com/blog/?p=233> and <http://www.pixelfrag.com/downloads/apivi...Viewer.zip>

dont work

Aeonhack Archivist - November 23, 2014, 2:11 pm

(Nov 23, 2014 02:50 PM)mrholeeos Wrote: [\[CITE\]](#) why?

im sorry <http://www.strokenine.com/blog/?p=233> and
<http://www.pixelfrag.com/downloads/apivi...Viewer.zip>

dont work

Hmm...I wonder why.....maybe because the thread is 4 years old.

Quit being a skid and do some research on your own.

<http://forum.cheatengine.org/viewtopic.php?t=193237> # the DLL injection code

<http://liron-anavy.blogspot.com/2009/10/list-dlls-exported-functions-in-c.html> # the C# code to list
exported functions (use it to make your own program like this)

Proton! - November 23, 2014, 2:38 pm

Good job, will definitely look in to this :D!