

Forum:[Hack Forums](#)

Thread: [best ddos attack for game servers?](#)

kushmonkey - January 4, 2014, 10:51 pm

whats the best type of attack for taking down a game server? and if someone could explain the general purpose of using these different attacks

udp
chargen
ssyn
essyn
head
get
rudy
arme
slowloris

Zink - January 4, 2014, 11:18 pm

Not only does it matter by the type of attack, it depends on how strong the servers defense are and what type of server you are talking about.

kushmonkey - January 4, 2014, 11:44 pm

i have a stresser i just need advise on the types of attacks and what there uses are

Fullyhard - January 4, 2014, 11:53 pm

Ssyn for gaming servers and UDP for Home connections.

TheMTGuy - January 4, 2014, 11:56 pm

Fullyhard do you also know which one you need for websites?

Fullyhard - January 4, 2014, 11:56 pm

Im not Sure. I know its under 7-Layer attack not 4-Layer attack. Google it

John429 - January 5, 2014, 1:02 am

Layer 7 is for the application layer... all of those layer 7 methods you listed are for web servers, which means they will do jack squat to the game server. Best bet, as already stated, is SSYN sent against an open port, but if the source IP address is not spoofed every packet, it will likely not be effective at all.

kushmonkey - January 5, 2014, 1:27 am

(Jan 5, 2014 02:02 AM)John429 Wrote: [\[CITE\]](#) Layer 7 is for the application layer... all of those layer 7 methods you listed are for web servers, which means they will do jack squat to the game server. Best bet, as already stated, is SSYN sent against an open port, but if the source IP address is not spoofed every packet, it will likely not be effective at all.
do you know how to find open ports on game servers?