

Forum:[Hack Forums](#)

Thread: [\[VB 13\] Reading program as machine code](#)

Abducted - August 12, 2015, 3:56 am

Hello. I need help with 1 thing:

How to read executable as machine code (Assembly)

Who will fully answer the question can get a free crypter lifetime (if I'm going to finish it)

titanbullet - August 12, 2015, 4:16 am

uhh.. what? First of all, I think you mean Visual studio on the first question, vb doesn't have versions, the .net framework does. And yes, it is .net.

On the second question, why would you want to do that? And Also don't promise a CRYPTER (which is something hard to make), while you probably have no idea on how to do it...

Abducted - August 12, 2015, 4:29 am

(Aug 12, 2015 04:16 AM)titanbullet Wrote: [\[CITE\]](#) uhh.. what? First of all, I think you mean Visual studio on the first question, vb doesn't have versions, the .net framework does. And yes, it is .net.

On the second question, why would you want to do that? And Also don't promise a CRYPTER (which is something hard to make), while you probably have no idea on how to do it...

I am just new with VB. I have already worked with machine codes and I know what do I have to do with machine code from program :)

Jackie Chun - August 12, 2015, 7:40 am

Creating a .NET Assembler to compile assembly code and create a "syntax" for it is not as far fetched as some might think. CajeASM uses .NET, it's a assembler for MIPS R4300i for n64.

Abducted - August 12, 2015, 11:08 am

(Aug 12, 2015 07:40 AM)Jackie Chun Wrote: [\[CITE\]](#) Creating a .NET Assembler to compile assembly code and create a "syntax" for it is not as far fetched as some might think. CajeASM uses .NET, it's a assembler for MIPS R4300i for n64.

Thanks for help. Would do +rep if I could :)

And is it possible to read the code with CajeASM? :)

Washi - August 12, 2015, 12:59 pm

I am not entirely sure if I understood you correctly, but I once built this library that allows you to open up and inspect pretty much any kind of PE file. You can find the repository [here](#). The project is in C#, but it shouldn't be too hard for you to compile it to a dll file and use it in your Visual Basic projects. An example of using the x86 disassembler is included in the read-me file of the repository. These are also given in C#, but it should be pretty easy to translate them to VB.NET sources.

Jackie Chun - August 12, 2015, 2:10 pm

(Aug 12, 2015 11:08 AM)z0fy Wrote: [\[CITE\]](#) Thanks for help. Would do +rep if I could :)

And is it possible to read the code with CajeASM? :)

Idk what you mean "read the code" but here is the github

<https://github.com/Tarek701/CajeASM>

Abducted - August 13, 2015, 9:18 am

(Aug 12, 2015 12:59 PM)TheUnknownProgrammer Wrote: [\[CITE\]](#) I am not entirely sure if I understood you correctly, but I once built this library that allows you to open up and inspect pretty much any kind of PE file. You can find the repository [\[url\]](#). The project is in C#, but it shouldn't be too hard for you to compile it to a dll file and use it in your Visual Basic projects. An example of using the x86 disassembler is included in the read-me file of the repository. These are also given in C#, but it should be pretty easy to translate them to VB.NET sources.

Thanks for answer, I'll check it out :)