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Thread: [Good sources for Python Graphics Basics](#)

[Rn] 7s^2 - March 4, 2016, 3:19 pm

I have some questions about Python graphics. I know Python basics only.

I want to learn about graphics now. GUI, to be specific. Any sources that you can recommend?

Also, is it a good/fast/effective language for graphics stuff? Thanks in advance.

Goodies - March 4, 2016, 3:54 pm

Not a GUI programmer, per se, but PyQt is pretty good and is completely cross-platform. I'd start here.

<https://www.youtube.com/watch?v=JBME1ZyHiP8&list=PLQVvva0QuDdVpDFNq4FwY9APZPGSUyR4>

[Rn] 7s^2 - March 4, 2016, 3:58 pm

Didn't know you are active in here too. Thank you Goodies. I'll check it out.

Feanor - March 4, 2016, 9:53 pm

(Mar 4, 2016 04:58 PM)vipulcoolrule Wrote: [\[CITE\]](#) Didn't know you are active in here too. Thank you Goodies. I'll check it out.

goodies is never out of here, look up kivy also.